

| MADONNA TRUE BLUE | $43811$ |
| :---: | :---: |
| THE JUDDS: ROCKIN WITH THE RHYTHM | $54265$ |
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| *DARYL HALL: 3 Hearts 23691 In The Happy Ending Machine RCA |  |
| . 38 Special Strength in Numbers | $\begin{array}{r} 54311 \\ \quad \begin{array}{r} \angle B M \\ \hline \end{array} \\ \hline \end{array}$ |
| * george strait | $\begin{array}{r} 34319 \\ \begin{array}{r} \text { MCA } \end{array} \end{array}$ |
| $\begin{gathered} \text { * BILLY IDOL } \\ \text { REBEL YELL } \end{gathered}$ | $\begin{array}{r} 24674 \\ \text { CHRYSALIS } \end{array}$ |
| * JEFFREY OSBORNE EMOTIONAL | $\text { E } 34300$ |
| JOHN LENNON Live In New York City | $\begin{array}{r} 44497 \\ \text { САРРТоL] } \end{array}$ |
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$4 \square$ POP/SOFT ROCK Lionel Richie, Phil Collins, Prince, Hall \& Oates $5 \square$ CLASSICAL James Galway, Luciano Pavarotti, Neville Marriner

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RUSH ME THES
    4 SELECTIONS
        (5) PLUS THESE 2 BONUS HITS }
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                First Name

\section*{Last Name}
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## HYPOPROSEXIA?

## IT'S DEFINITELY NOT AN OBSCENE ACT BETWEEN AN ELEPHANT AND A MOUSE, BUT IT COULD BE. THAT'S BALDERDASH!



The fact that "HYPOPROSEXIA" actually means"an abnormally short attention span"doesn't mean twidleybildge. In BALDERDASH, ${ }^{\circledR}$ imagination, not knowledge, reigns supreme.

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The art of bluffing is what separates BALDERDASH ${ }^{\circledR}$ from other trivial question \& answer
games - and winners from losers. It's the battle of the bluff where everyone gets together to laugh, learn . . . and lie! That's BALDERDASH, ${ }^{\text {® }}$ the hilarious BLUFFING GAME.

0n the cover, 12 of the game board's spaces contain triangular sections of photos from The Games 100 (pages 27-42 in this issue). Eight more such photos appear on the game board on page 27. All 20 photo sections are the same size as in The Games 100, but not necessarily in the same orientation.

How to enter Games in The Games 100 are numbered from 1 through 100. Identify the 20 game photos shown on the cover and on page 27, and make a
list of their Games 100 numbers, in numerical order. Send your list of 20 numbers along with your name and address,
to: All Aboard!, Games Magazine, 1350 Avenue of the Americas, New York, NY 10019. Entries must be received by December 1, 1986. The winner and runners-up will be drawn at random from among entries that correctly identify all 20 photos (or the most photos, if no one gets them all right). Any entry listing more than 20 numbers will be disqualified.

## THE GAMES 100 GAME

The game boards on the cover and page 27 may be used by two to four players to play the following game. The game can be played without entering the contest.

## Equipment

Each player begins with one "token," seven "markers," and three "chips", chips are numbered "1," " 2 ," and " 3 .' Tokens and markers must contrast with those of other players; e.g., one player could use a heads-up penny for a token and tails-up pennies for markers, while another player uses dimes. Chips may be small pieces of scrap paper marked 1,2 , or 3.

## RULES

## Phase One: The Cover

1. All tokens begin on the START space. A first player is chosen randomly, and the rest follow in clockwise order.
2. In turn, a player plays one of his chips and moves his token the corresponding number of spaces (e.g., the token moves two spaces when a " 2 " chip is played). A token may move in either direction on both the inner and outer tracks and may switch between tracks at the large triangular spaces. A token must always move the exact number on the chip, and may not backtrack over the same space in a single move.
3. All chips that are played go into a "pool" in the center of the board. If a player has no chips, or if his token is otherwise unable to move, he uses his turn to take one chip of his choice from the pool for use in his next turn. If there is no chip in the pool, the player takes a chip from any player. A player may not take a chip if he has an available move.
4. On landing on a space showing a
" 1 ," " 2 ," or " 3 "' chip, a player takes from the pool all chips of the denomination shown.
5. Twelve spaces, colored either purple, green, or blue, show triangular portions of photos from The Games 100. On landing on such a space, a player places one of his markers on the photo. 6. On landing on other types of spaces, players follow the instructions printed on those spaces, if possible.
6. The first player to have markers on game spaces of all three different colors (purple, green, and blue) takes two chips from the pool.
7. A player may not end a move on a space occupied by an opponent's marker or token.
8. When a player has placed markers on more than his share of the game spaces (seven spaces in a two-player game, five in a three-player game, and four in a four-player game), PHASE ONE ends and the player becomes the "leader" in PHASE TWO.

## Phase Two

1. The leader takes his markers off the cover game board and places them on any combination of similar game spaces (the ones showing photos) on page 27. All players place their tokens on the START/FINISH space, and keep whatever chips they had when PHASE ONE ended. Chips in the pool are taken by the players, one at a time, starting with the leader and continuing clockwise until no chips remain.
2. Starting with the leader, each player in turn moves clockwise around the board. All other rules of movement, blocking, and collecting chips are the same as in PHASE ONE.
3. The first player to reach FINISH by exact count is the winner.

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# NOW THERE ARE 3 GREAT BOOKS OF PUZZLES FROM GAMES MAGAZINE! 


Warning: the Puzzler-General has determined that this newest collection of brainteasers from GAMES Magazine may be addictive to your sense of humor! Okay, now that you've been warned, get ready to sink your teeth into puzzles like Chocolatrivia and Gluttons for Pun-ishment...scratch your head over Wackie Wordies and Confusables...brace yourself for a challenging array of Scotchograms, Cartoon Rebuses and Puzzles from the Flim-Flam File. Try out for the Even-If-You-Hate-Sports Sports Quiz....measure the distance your imagination can stretch with Elastic Aptitude Tests... and more. 160 pages filled with our most playful puzzles and mind-benders ever. A challenging array to keep you sharp, keep you guessing, and above all, keep you smiling! All answers included, of course, and they're as plain as the nose on the tip of your tongue. Softcover.

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## FAMILY WORDS

Seeing your "All in the Family" article (June, page 49), which presented familycoined words and phrases, prompted me to send in one that's been in our family for 40 years: A "child-cheater" is our word for the rubber spatula used to clean the frosting bowl so well that there's nothing left for licking.

> Carolyn Gray
> San Bruno, CA

Our word is "Mudwaffles": those clumps of mud and dirt tracked into the house by people wearing sneakers. My four-year-old daughter noticed that the geometric patterns on the soles of sneakers cause them to look like waffles.

> Claire Howard Brockton, MA

Fungies, or Phungies: Light, white, oddly shaped, cushiony pieces of foam used as packing material. Singular form: fungy (although never used, since fungies are never seen alone).

Vicki Schooler Boulder, CO

Yard Apes: Overly active, mischievous children who require constant supervision. (Often they're put out in the yard where they can cause less damage.)

Daniel Sissman Latham, NY

My husband's family uses the term "blowers" for pieces of silverware or glassware that were placed at the table but not used, and can be put back in the drawer or cupboard without being washed. You simply blow on them to remove stray crumbs. Pam Herman Centreville, VA

My grandfather founded a synagogue during World War I. Although a reverent place, it was a congregation of hard-working men who had an admirable sense of humor and proportion. To "assist" the Rabbi, someone would invariably stand at his seat and proclaim, "Hey, sit down there!" to anyone who was talking. In broken English, it usually sounded more like "Haysa-donde." Eventually, the "helper" would be called a "haysa-donde," for butting in. This has been passed along to my father and now to me. To this day, whenever we hear someone acting like a big shot, we'll refer to him as a "haysa-donde."

David A. Saltzman
Chatham, NJ
A small child I know used the term "open stomach" when she had the flu. She never knew it was incorrect until grade school.

Tia Karelson
Minneapolis, MN
"Twinition" is that sixth sense twins often have about each other (such as buying identical birthday cards for each other). I should know-l'm an identical twin

Deb Miller
Kent, OH
Having several teachers in the family, we quite often find ourselves discussing students or the children of friends. We hesitate to say that someone is not very bright, so we coined the abbreviation "L.M.C." to use when the situation demands it. It stands for "Low Marble Count."

Ann Zlamal
Phoenix, AZ
Our request for Family Words, which accompanied Paul Dickson's article on the subject, elicited over 2,000 words from some 600 families. The words that we've printed here are our favorites and, as promised, a GAMES T-shirt will be awarded for each.-Ed.

## NEGATIVE REMARKS

May I bring something into focus for your readers? In the crossword "Easy On, Easy Off' (September, page 25), 27-Down reads "Kodak competitor," and is answered LEICA. When I saw this, I knew in a flash that whoever developed this puzzle had been underexposed to photography. Leica cameras and lenses range into the thousands of dollars, and so are hardly on the same focal plane as the instant cameras advanced by Kodak.

Joe Murphey
Taylors, SC

## FE-MAIL

Stephen Sniderman's consciousness needs raising if his celebrity pun game "Compound Interest" is any indication (September, page 27). According to number 10's answer, "Larry laughed when he saw the ugly old hag man the kissing booth." Clearly, the hag, being a woman of the 80s, couldn't possibly man a booth!

Helene Singer Coram, NY
Larry tells us he was laughing at precisely that incongruity.-Ed.

## HIDE AND SEEK

Could you please send me a copy of September's Hidden Contest? This is the first time I haven't been able to find it. In fact, I've wasted so much time looking, I now have serious doubts it's even in there.

Elizabeth Claassen Whitewater, KS

Enclosed is my entry to September's Hidden Contest, which I easily found. Next time, could you do us all a favor and make it a little harder?

Tim Feiertag Salisbury, MO

## HEY, GOOD COOKING

As a West Virginia native, I was disappointed to see the Greenbrier Hotel misplaced in "Pressure Cooker" (September, page 14). The hotel, where Culinary Team finalist Hartmut Handke is executive chef, is located in White Sulphur Springs, West Virgin-ia-not Virginia. Your error is an all-toocommon one; it seems like we hillbillies have been fighting for statehood ever since the Civil War. Now that we have that straight, how about sending me a piece of your delicious New Jersey cheesecake? Rodney L. Wilkinson Niceville, FL
The article "Pressure Cooker" covered the International Culinary Competition, the final "Olympics" of which have been held in Frankfurt, Germany, every four years since 1894. However, also mentioned is the fact that 60,000 visitors attended the event in 1984. Are you sure they were watching cooking? Sounds to me like they were off by two years.

Orrie Pelc
Paramus, NJ
According to Hans Bueschkens, President of the World Association of Cooks' Societies in Windsor, Ontario, two World Wars have thrown the schedule off a bit. In recent years the food Olympics have coincided with sports Olympics years.-Ed.

## LAUNDRY

If a reader finds a significant error of fact or a mistake that affects the play of a game, and we agree the slip needs to be laundered, we'll print the first or best letter and send the writer a GAMES $T$-shirt.

## MISTAKES: OCTOBER

The answers to "Shadows of the Storm King"' (page 19) were incorrect. The correct pairings of shadows and sculpture were: 1-B; 2-G; 3-C; 4-A; 5-E; 6-D; 7-H; 8-K; 9-F; 10-J. The shadow with no match was I. We apologize for the error.-Ed.

## SEPTEMBER

While sitting on the veranda, sipping a mint julep, I noticed a Yankee error in your
"Wall of Fame" quiz (Wild Cards, page
53). George Wallace is not a "three-time Georgia governor,"' but is in his fourth term as governor of Alabama. To err is human, to forgive-Southern.

> Donna Smith
> Appling, GA

## JULY

The Your Move puzzle "Identity Crisis" (page 4) asked readers to match "secret identity" names with the "actual" names of their alter-egos, and said that The Shadow's actual name was Lamont Cranston. But Shadowphiles know that The Shadow's "true" name was Kent Allard. Lamont Cranston, a world traveler, allowed Allard to use his name as a cover.

Bill Lemley
Eureka, CA

## ENVELOPE OF THE MONTH



David LaRochelle Spring Lake Park, MN

## DAY OF THE MONTH: NOVEMBER 8

"Aid and Abet Punsters Day," sponsored by Punsters Unlimited, encourages the creation and appreciation of puns. P.U. also registers puns, providing punsters with serial numbers to settle disputes over originality. Certificates of Registration are sent to punsters, certifying an entry as a true pun or as a groaner. Send puns to: Punsters Unlimited, Lake Superior State College Unicorn Hunters, Sault Ste. Marie, MI 49783.

If you plan to attend any of the following events, write or call to check entry fees, dates, sites, eligibility, etc. Include a SASE with your request. If you know of other events suitable for this column, write to Events, c/o GAMES.

BRIDGE Players of all levels are invited to accumulate ACBL master points at the North American Bridge Championships, November 28-December 7, at the Atlanta Hilton in Atlanta, Georgia. The fee is $\$ 6-\$ 8$ per session. Contact: Charles MacCracken, American Contract Bridge League, 2200 Democrat Rd., Memphis, TN 38186, or call (901) 332-5586.

DUCK CALIING Contestants can quack it up at the 51st Annual Championship Duck Calling Contest, November 25-29, in Stuttgart, Arkansas. Judging is based on length, tone, and accuracy, and prizes include a $\$ 1,000$ savings bond and a Labrador retriever. Contact: Chamber of Commerce, P.O. Box 932, Stuttgart, AR 72160, or call (501) 673-1602.

## GAME COLLECTORS CONVENTION

Rare, historic games will be showcased at the American Game Collectors Association Convention, October 31-November 2, at the Mystic Hilton, in Mystic, Connecticut. The program includes the largest game auction in the country, a Halloween party with parlor games, and a seminar on the value of board games. Open to AGCA members only. Weekend package price is $\$ 260$ per couple and $\$ 190$ for singles. Contact: AGCA Convention, Joe Angiolillo, 21 Kenwood Dr., Manchester, CT 06040.

STRAT-0-MATIC BASEBALL Couch base-
ball fans can test their drafting skills and
endurance for over $\$ 2,000$ in cash and prizes at the Strat-O-Matic Pro Tournament, November 7-9, at Hofstra University in Hempstead, New York. Registration fee is $\$ 40$ until October 15. Contact: Inside ProStrat, 172 Atlantic Ave., Massapequa Park, NY 11762, or call (516) 795-4762.

TINKERTOYS Tinkerers of all ages can enjoy constructing buildings, bridges, or abstract sculptures, at the Giant Tinkertoy Extravaganza, November 28-30, at The Franklin Institute Science Museum in Philadelphia. Thousands of oversized pieces of


Tinkertoys are placed by the 20 -foot marble statue of Benjamin Franklin. The cost is the price of admission to the museum: $\$ 4$ for adults, $\$ 3$ for children. Contact: The Franklin Institute, 20th \& the Parkway, Philadelphia, PA 19103, or call (215) 564-3375.


EDITED BY CURTIS SLEPIAN

## BYTE YOUR TONCUE

It's not enough that computers play games with us, do our taxes, and correct our spelling. Now they're talking back to us.

Currently on the market are several interactive computer programs whose sole purpose is to chat with their users. One of the most enigmatic conversationalists is Racter (produced by Mindscape, Inc., for the
swers, which he uses later to condescend to you.
Racter has a mind of his own and delights in reminding you that it's probably smarter than yours.

If Racter gives you an inferiority complex, turn to Dr XES (from Finally Software, for the Atari ST), a shrink-in-a-box that leads users through a therapy session. Dr. XES's computerized face is a kindly one. Input a statement and his lips move in synch to his spoken answers, which may have you climbing the padded walls.

One exchange pro-
duced this unFreudian dialogue:
Patient: "Doctor, I feel terrible."
Dr. XES: "Hmmm. That's too bad. What's wrong with you?"
$P$ : "I'm just not getting the same thrill out of the beverages । used to drink."
D: "Hmmm. Just what sort of beverages have you been
You can talk with Mom, but you may not get a word in edgewise.

Apple Macintosh and IBM PC). Type in your question and Racter will answer in surreal imagery so obscure one isn't sure if it's the work of genius or idiocy. For example, when asked,
"Where did you come from?' Racter replied, "I am from the future. When I rest in the future, I ride in a watermelon patch. Ah, forever the natives. From a watermelon patch to the booby hatch, always in the sky."

Racter also oozes superiority. Asked, "What have you come here for?", Racter sniffed, "Just be content that I am. If it's not too personal, do you have a soul?"

Racter saves information on your questions and an-
drinking?'"
P: "Well, a lot of beer."
D: "You fool! Beer is no good for you."
P : "Oh, is that so?"
D: "Next question."
All the benefits you receive from Dr. XES can be undone in a day by talking with Mom and Me (Antic Publishing, for the Atari ST). Designed by Israeli cartoonist Yakov Kirschen, Mom and Me displays on the screen a classic little old lady, whose speech appears in a word balloon. One converses with her by moving a cursor over one of two possible responses the screen offers. As this dialogue illustrates, Mom can be as exasperating as a real mom:
"'Dear, don't slouch, stand
up straight.'
'Sorry, Mom.'
"Have you been eating enough lately? You look too skinny.'
"I'm fine."
"Doesn't what's-her-name feed you?"
'Mom, I'm fine.'
"Maybe I should make you some chicken soup?"
"Please, let's drop the subject.'
"If you want. Just pretend I never said anything. I'm just worried about you, but it's all right.'
"Mom!!"
"There's no need to shout dear. I'm not deaf."
Those looking for more sympathy should enjoy Antic's related (in both senses) program, Murray and Me. A lot looser than Mom, Uncle Murray has his good and bad sides. As quickly as he can build you up, he can cut you down. And like many an uncle, he tells bad jokes. But unlike flesh and blood uncles, you can always turn Murray off.
—Marshal M. Rosenthal

## PET PEEVE

David Letterman is one of the hottest comedians around, but at least one person thinks he's going to the dogs.

Maryjane Kasian, owner of a poodle named Randi, is suing Letterman for $\$ 1$ million, claiming he destroyed her dog's career. It all began when Randi appeared on Late Night With David Letterman, in a segment called "Stupid Pet Tricks," during which house pets perform silly stunts. Randi's talent was to walk on his hind legs while balancing a glass of water on an upsidedown Frisbee disc.

Letterman was later
quoted as saying, "The dog's performance was a 10." However, he went on to quip that the owner had "performed some unethical and intricate spinal surgery on the dog and that's illegal and she'll end up doing time.'

Kasian's attorney explained that Randi was an entertainer "on his way to doing some commercials, and his career was damaged.'

Most of the pets that appear on Letterman's show don't have Randi's lofty goals, but they do have plenty of talent. See if you can guess which pet tricks below have really been showcased on Late Night With David Letterman, and which are fake. -B. S 1. A parrot that drank water and sang "Tie a Yellow Ribbon 'Round the Old Oak Tree."
2. A bird that pooped whenever its owner said the word "plotz."
3. A horse that did a hula dance.
4. A snake that squeezed toothpaste out of a tube 5. A poodle that jumped and barked whenever it saw another dog on television.
6. A bird that rode an electric car.
7. A dog that held three tennis balls in its mouth at once. 8. A dog that paid a salesman cash, then carried away a bag containing a sixpack of beer.

ANSWERS, PAGE 68
Late night "stupidity" with Letterman.

## SUMMER FLING

Both Alan Adler and his invention have gone far. Adler, a 48-year-old Stanford University engineering lecturer, is the creator of the Aerobie (see The Games 100, page 32), a rubber flying ring of which more than a million have been sold in a year and a half.
Last July, Scott Zimmerman heaved an Aerobie 1,257 feet. According to The Guinness Book of World Records, that makes it the farthest thrown heavier-than-air object in history.

A week later, we caught up with Adler and Zimmerman in New York's Central Park. As a publicity stunt,


Adler is at the center of the far-flung Aerobie empire.
Zimmerman was attempting again to set a new distance record, this time by throwing the Aerobie across the park's Great Lawn to Belvedere Castle.

While watching Scott's 1,000-foot-plus throws land just short of the Castle's lake, Adler told us that the Aerobie's low profile and low drag means that little effort is required to achieve great results. The slightly built Adler, for example, recently tossed a dozen Aerobies across the Thames in London.

Still, not just anyone can duplicate the feats of Zim-
merman, a seven-time World Frisbee disc champion. His record-breaking Aerobie toss from a San Francisco cliff sailed so far out over the Pacific, it took 28 seconds to land.

Zimmerman, a 24-yearold computer science major at Cal Poly-Pomona, has also lobbed 24 rings from the middle of Pasadena's Rose Bowl out into the parking lot. Having already been the first to make a throw of over 1,200 feet, he hopes next to reach a quarter mile- 1,320 feet.

Nor is Adler resting on his laurels. Though it took him 10 years to perfect the Aerobie, Adler is still tinkering with it. Says the inventor with a smile, "I'm working on a smaller and lighter version that will fly even farther."
—M. D.

## SPONTANEOUS PRODUCIION

The man was discoursing lucidly on the subject of sheepherding when, suddenly, he broke into gibberish. Then, without skipping a beat, he switched back to English . . . then back to gibberish . . . then English.

No, this didn't take place in a psychiatric ward. It was part of a performance of Sills \& Company, an evening of improvisational theater games.

Sills \& Company uses no script, but each of the skits that make up the show is governed by a different rule. (In one, for example, all dialogue must be sung; in another, the performers must instantly change from one emotion to another on command.) In addition, the situations and characters in any skit are created by members of the audience, who shout incongruous and provocative suggestions. Then, it's up to the quick-witted, nine-member cast to improvise a funny sketch on the spot. At one show, two actors not only had to play a
husband confronting his wife's lover atop the Statue of Liberty, they also had to work in these first and last lines provided by a merciless audience: "Not since Picasso" and "The sole of my right foot."

Sills \& Company was created by Paul Sills, founder of the Second City Company and other improvisational groups across the country. Sills has based the games in his show on exercises developed to help train actors. Some of the exercises resemble party games: In a skit called "Who Am I?" an actor must guess, from clues provided by other members of the cast, what famous person the audience has chosen. It can be anyone from Lazarus to Nancy Reagan, clued, for instance, by an actor leaping balletically across the stage while exclaiming, "Hi, Mom!"
But perhaps the show's most impressive improvisation occurs during a skit called "Animal Images," in which six actors play different animals. The object is slowly to become more human while still retaining animal traits. By one skit's conclusion, for example, a frog had evolved from a pond hopper to a bar hopper. Leaning toward an imaginary bartender, the frog-actor said, "Can I have a grasshopper, please.'

For a night of impromptu fun, see Sills \& Company at either the Actors' Playhouse in New York City or the Sills \& Company Theatre in Los Angeles.
-C. S.

## BUG OFF

What do you do with a twoinch cockroach? Most people would either stomp on it or scream and run away. But last summer, folks in Dallas had another reaction: They tried to capture giant roaches unharmed.
The cockroach hunt was touched off by a contest with a $\$ 1,000$ prize that invited Dallas residents to find
the city's largest roach.
"The contest was basically my idea," said 39-year-old Michael Bohdan, co-owner of the sponsoring firm, Bizzy Bees Pest Control/ The Pest Shop. Bohdan, who takes the Texas motto, "Bigger is better," to heart, explained that he wanted "an advantage over the pest-control competition."

To advertise the contest, Bizzy Bees put up posters and billboards reading " $\$ 1,000$ Reward-Wanted Dead or Alive." An official contest rule, however, add-

ed that no "squished specimens" would be accepted.

With everyone in Dallas "thinking cockroach," as Bohdan put it, entries started arriving-in jars, cups, popcorn boxes, and attached to pest strips. In all, contestants delivered 204 roaches, plus 50 miscellaneous creatures (including giant grasshoppers) that competitors mistook for roaches.

Early predictions had put the winner at a minimum length of three inches, but, Bohdan said, these turned out to be "big roach" stories. In fact, once the winner arrived at the store, it was quite clearly the largest. The champ, found in the local offices of Southwestern Bell, measured 48.78 millimeters, or just under two inches.

As for Bohdan, he's basking in the worldwide publicity that the roach contest has generated: "It's as Andy Warhol once said: Everyone will be famous for 15 minutes, and I guess these are my 15 ."
-Minda Zetlin


## THE THREE KNIGHTS ネ

Sir Christopher was known for his great courage and integrity, and was especially favored by King Regivant for his sound judgment and quick wits.

One day when Sir Christopher had returned from one of his many quests, he noticed three young knights sitting side-by-side in the hall. He asked the king of their names and armor, so that he would know them in the morning's tourney.

King Regivant replied, "The knight on Damas's right wears white armor, while somewhere to the left of Ector is a knight who wears blue armor. Cador and the green knight are brothers, and each will joust the blue knight tomorrow.'

What color armor did each knight wear, and how were they seated?

## THE ENCHANTED <br> SWORD **

Not long after, as Sir Christopher rode through the wood in search of adventure, he came upon an ugly old woman trying to cross a stream. Christopher gallantly let her ride upon his horse and when they reached the other side, the old woman took Christopher to her hut and revealed to him four magnificent swords: Two had hilts of gold, the other two of silver; and one hilt of each metal was inlaid with pearl, the other with opal. Then the hag offered Christopher his choice of the swords in gratitude for his chivalry.

Christopher's interest was roused when he heard that one of the swords had been forged by his ancestor Talies-
sin and bore powerful enchantments. The other three were made by the swordsmiths Regin, Siegfried, and Weland; but as to which was which, all the woman would tell him was the following:

1. The sword Taliessin made is older than the opal-and-gold sword.
2. The sword of Regin is the same age as the pearl-and-silver sword.
3. Siegfried's sword is older than either pearl-inlaid sword.
4. The sword of Weland has a golden hilt.

Sir Christopher immediately knew which blade was forged by which swordsmith, and he chose his ancestor's weapon. How quickly can you match swords with swordsmiths?

## THE WIZARD'S TOWER $\star \star \star$

The old woman told Sir Christopher that he had chosen well, since Taliessin had prophesied that his sword would one day be the bane of the most fearsome dragon in the land. The dragon, she said, guarded one gate of a tower where a fair maiden was held captive. The other three gates of the tower were guarded by lesser monsters: a chimera, a hydra, and a minotaur. The four gates were situated north, south, east, and west.
All the old woman knew was that the dragon guarded the gate opposite the minotaur's. But, she said, there were eight inscriptions over the entrances (two over each entrance): four of them true, and the other four lies.

Heartened, Christopher set off in search of the wizard's tower. When he reached it, he found the inscriptions just as the old crone had foretold:

NORTH: The dragon guards the East gate. The first sentence over each gate is true.
SOUTH: The chimera guards the West gate. Both sentences over the minotaur's gate are true.
EAST: The hydra guards the South gate. Both sentences over the hydra's gate are lies.
WEST: The minotaur guards the North gate. One of the North gate's sentences is true.
After brief thought, Sir Christopher rode boldly through the dragon's gate. Which monster guarded each gate?

## THE MAGIC RINGS $\star \star \star \star$

The dragon dispatched, Sir Christopher began searching the tower for the unfortunate maiden. In an upper room, he discovered a dwarf, who took him to a chamber where the damsel lay in enchanted sleep.
To punish the maiden for resisting him, the wizard had tricked her into donning five magical rings, gold bands set with red gems, that now adorned the five fingers of her right hand. The wizard had hoped that she would first put on the Ring of Death, which would have killed her, but as luck had it, she put on the other four first, and so merely fell into a lasting swoon. To awaken her, Sir Christopher would have to remove the Ring of Death.

The dwarf told the young knight this:

1. The Ring of Valor is on the finger between the second ring she donned and the onyx.
2. Except for the Ring of Death, the maiden placed each ring on a finger that, at that moment, had a ringless finger beside it.
3. The rare red beryl was donned after the Ring of Healing and before the ruby.
4. The Ring of Life, which is just inside (that is, thumbwards) of the Ring of Protection, was donned after the garnet.
5. Except for the carnelian, each ring is next to a ring donned just before or just after itself.

After some minutes of thought, the knight unerringly removed the Ring of Death from the maiden's finger.

Where was each ring, with what stone was each set, and in what order did the maiden put them on?


# THF NEW LOOK OFYMLIGE. 



RICHFLAVORLOWTAR

## Some great taste in an exching new padt.

SURGEON GENERAL'S WARNING: Cigarette Smoke Contains Carbon Monoxide.

## CDN (M)NI



## Englishman Trevor Pepperell Found

The Ideal Place For Inventing and developing His Board games-Inside Prison.

## BY MINIDA TIETLIN

Imagine you're a multi-millionaire, with chateaux in France, yachts galore, and 89 companies with assets totaling more than $\$ 200$ million. Now imagine a sudden crash that has left your businesses in shambles-and landed you behind bars. What would you do?

If you're Trevor Pepperell, a British banker who served two years in prison for embezzling $£ 15$ million, you design a series of nine board games, and then perfect them by testing them on your fellow inmates.

Prison made the perfect testing ground, Pepperell says. "It was the kind of research and development setting a game company could never afford to buy. I couldn't have developed the games if I hadn't had that twoyear . . . sabbatical.'

Short and white-haired, the 59-year-
old Pepperell dresses casually whenever he can get away with it, and describes himself as "a Birmingham guttersnipe." He has a deep, gravelly voice that, though cultivated, falls shert of the Oxbridge accent that identifies England's upper class.

In The Bottom Line (see The Games 100, page 41), his first game, Pepperell explains, "I invite you to do what my partner, Gerald Caplan, and I did in 1959: borrow money to buy a bank." Why did Pepperell, who had previously worked in real estate and retail decide to go into banking? "Neither I nor my partner had any money," he says, "and we knew banks did, so we thought it would be a good idea to buy one."

London \& County, the institution Caplan and Pepperell bought, ran into trouble in 1973, when the English government, to combat rapidly mounting inflation, suddenly pulled $£ 3,000$ million out of circulation. "It was rather like a game of musical chairs where you've got 50 people going around, and suddenly there are only 40 chairs," Pepperell recalls. "Interest rates for overnight money reached 24 percent, and the money market virtually disappeared." In the ensuing crash, London \& County, as well as about 35 other banks, went under.

At the time, Pepperell was embroiled in a complex financial transaction that, even with his patient explanation, is difficult to understand. "I had agreed to take over shares from people who had borrowed money to buy them and were now pushing the bank hard for more loans," he says. "So there were $£ 5$ million (about $\$ 7$ million) of overdrafts that I had transferred from these people to me, from me to my company, and from my company to a dealing company, since my company dealt in property, and you can't offset overdrafts in a property company.
"So I transferred these $£ 5$ million in overdrafts three times. That," he says with a laugh, "was how I came to steal the $£ 15$ million that didn't exist in the first place."

The problem was explaining this to the jury, which Pepperell says was "made up of people who looked as if they'd never spent more than $£ 50$ in their lives.
"It was quite obvious to me that the jury lost the thread of the case after the first half hour. And after eight
weeks' bombardment with the most incredible irrelevancies, I'm not even sure my own counsel understood it thoroughly. The judge and prosecution certainly didn't."
So Pepperell was found guilty, and sentenced to 12 two-year sentences, all of which ran concurrently. His partner, Caplan, was acquitted of embezzlement charges during extradition trials held in California.

Was Pepperell surprised to be found guilty of a crime that he claims to this day he never committed? "Not really," he says.

As a believer in, and practitioner of fortune-telling, he explains, he had known the outcome beforehand. "I'd gone to see a young witch named Sarah and asked her to read the cards


## Outside Wormwood Scrubs Prison. Pepperbll Displays His First Game, The Bottom Line.

for me," he says. "I told her I didn't want to know my future, just the outcome of my case. And she said, 'We'll let the cards answer.
"So she spread out the entire Tarot deck and asked me to choose a card. And I drew the Death card." The Death card, he adds, does not signify a literal death, but usually a loss, or the end of a part of one's life.

Prison was indeed the beginning of a new part of Pepperell's life, but it was not as bad as he'd been led to expect. "Most people think that prisons are full of violent criminals," he says. "In England, at least, that isn't the case. There are about 50,000 inmates in English prisons, and only about

5,000 of these are there for violent crimes."

And the rest? "There are a large number who come into conflict with the Internal Revenue on various matters," he says. And, he discovered, some of his fellow inmates in Wormwood Scrubs Prison were fascinating people.

Take for instance, Gary, the King of Cards. "If you invited Gary to play poker and let him deal, you'd find that you had four jacks, the fellow next to you had four queens, the fellow next to him had four kings, but Gary would have four aces. He could deal you anything he wanted," Pepperell says. Gary's downfall came when he inadvertently dealt himself five aces in a casino.
Then there was a young transvestite who wanted a sex change. "Sex change operations cost about $£ 3,000$, and he didn't have it," Pepperell says. "So, he went to Woolworth's and bought himself a water pistol. Then he walked into a savings and loan, pointed it through the grill and said, 'Give me $£ 3,000$ or I shall pull the trigger!' '"

Unfortunately for the young man, his timing was bad. "It turned out that the savings and loan had about half a million pounds in its vault that day, and the North London Mob was planning a robbery. Scotland Yard had been tipped to this, so there were two cars poised outside, one full of thugs getting ready to rob the bank, the second full of police getting ready to stop them.
"In the middle of all this, this poor young man came tripping in on his high heels, with his water pistol. The police pounced on him."

The transvestite didn't get along well in prison, Pepperell adds, because the guards wouldn't let him wear lipstick. "But his biggest problem was the messages being passed to him from the North London Mob, saying what they were going to do to him for muscling in on their territory!"

There were also some prisoners who had come to jail willingly. "There was one man who had sent some export orders to the U.S.S.R. for secret electronic equipment," Pepperell says. "The transaction was enormously lucrative: He and his associates had made $£ 5$ million. The three of them felt it was worth a jail sentence, so they sat down and decided together which of them would be arrested.
"That man had all his expenses paid for him while he was in prison. His

# "I’ve Had My Games Proofread By Some Of The Best Criminal Minds In Europe." 

wife was sent to visit him in a helicopter." Though sentenced to three years, the prisoner got one year off for good behavior. "Two years for $£ 5$ million," Pepperell exclaims. "What would you do?"
Then there was Paul the Printer, a counterfeiter so expert that he distributed $£ 50$ notes on the London streets two days before the English government first issued them."And,"Pepperell says, "he claimed his were better. After all, he'd stolen the plates right from the mint."

Paul could provide nearly anything: passports, car registrations, train tickets, as well as money. "His method was to go into a print shop at six o'clock after the regular staff had gone home," says Pepperell. "Then he'd invite the local bobby in for coffee while Paul's employees went to work. 'Off-hours labor is so expensive, Trevor,' he said, 'but I think it's worth it, don't you?',"

Paul was caught when he boarded a train with a fake first-class pass. "He accepted a one-year sentence without argument. You see, he couldn't afford to have himself investigated."

Pepperell had been developing his games while out on bail, during the two years between his arrest and his court date. Once in jail, he discovered "a giant research and development department. I looked around and saw 500 men with nothing to do. And what interesting mentalities they had! I've had my games proofread by some of the best criminal minds in Europe."

Getting attention and respect from fellow prisoners turned out to be no problem. "You see, I was supposed to have stolen $£ 15$ million-which was more than all the rest of them put together," Pepperell explains. "So when I got there, it was 'Congratulations, Trev!' "

In fact, he said, the biggest problem was getting his research finished before his two-year sentence was up. "Every time we played the games out it was back to the drawing board. In Blundeston [a prison to which Pepperell had been transferred], there would be six inmates playing in the cell. The warders had me working in the print shop, which was a big help. And they'd leave my light on all night so I could work. I think I worked harder in prison than when I was out." Still,

Pepperell says now that, "I really could have used another couple of months. But once you leave and the doors close behind you, that's it. It's as final as going the other way."

If Pepperell's games were slow to develop, they were quick to play-an average game took about one and a half to two hours. This, he says, came about partly from necessity: "You see, I only had one board in prison and a lot of people wanted to play it."

The prisoners did have some initial trouble grasping the point of the games. "In The Bottom Line, the object of the game is to buy the bank," Pepperell says. "This was a new idea to most of them-they thought more in terms of robbing it."

They learned, however. "There was one man who must have left school at 14, judging by his English, which was terrible," Pepperell says. "By the time he'd gotten through all my games, he was reading the Financial Times."

That, he adds, is exactly what he intended: to educate lay people about money. "Most people suffer from a sort of financial dyslexia," he says. "They look at financial things and their eyes glaze over. They decide they can't understand it before they even try."

As a case in point, Pepperell tells of a prisoner up for bail who offered his personal balance sheet as proof of solvency. The bailiff was bewildered, and went to see Pepperell in his cell. "He shoved the balance sheet through the opening in the cell and said, 'Trev, what's this guy worth?' Well, he was worth about $£ 320,000$."

Player education starts with The Bottom Line, where participants try to buy the bank. Next, in a game called Chairman of the Board, they operate the bank bought in The Bottom Line. Another game, Lady Luck, teaches them to take calculated risks, while in Silver Bear they try to corner the market in silver.

Then there's a game called King of Fraud, "where I take you to the laundry," Pepperell says. "You learn to wash the world's dirty money into lovely, clean Eurodollar bonds." That game ends when one player foists his dirty money on the others-then calls in the police to have them all arrested. Pepperell notes that though the inmates enjoyed the fraud, they didn't
care for the ending.
"As you advance, you learn more and more-and the games depend less and less on luck," Pepperell says. Once you've gotten through all nine, he adds, "you just might be ready to go out and do it for real on Wall Street."

Having completed his "game autobiography," Pepperell lives in two simple rooms and says he won't return to the world of big business. "You roll out of bed and the phone's ringing. Your life is not your own."

Now he just wants to continue designing games and to tackle a new interest: writing historical novels. "The greatest pleasure is knowing that people are playing my games and having fun," he says. "I'd be glad to see someone else get rich off them-and perhaps I could earn a decent royalty, as well. You never know."
 nd he might just get his wish. The Bottom Line, which has already sold 25,000 units in England, was introduced recently in the United States by Maruca Industries. After its first weekend of sales at New York City's FAO Schwarz toy store, Senior Buyer Ian McDermott reportedly called it "a runaway success." Maruca plans to publish all nine games eventually.
Of course, as Pepperell points out, this is only the beginning. "What I'm saying to people is that they should have a whole library of games. Most households have dozens of books, and only two or three games. But even the best books can only be read once or twice-whereas you can play a game over and over. So I think they should chuck the books and lay in games instead."

Pepperell claims that prison, with its healthful food and physical work, probably added about four or five years to his life. "Besides, I got a great testing ground for my games and an interesting story to go with them. So," he says with a twinkle in his eye, "was I punished, or wasn't I?"

[^1]Them Not to be confused with $U s$, or even Oui, this quarterly is a favorite with conspiracy theorists. The Winter 1986 issue includes an updated membership list for the Trilateral Commission and a "surveillance report" on the recent activities of Henry Kissinger. "Rocky Road" purports to prove that Nelson Rockefeller faked his death and is now pulling the strings at the International Monetary Fund. Rounding out the features are "Fluoridation: The Fight Continues" and "A KGB/CIA Box Score," which charts the alleged influence of each organization in fomenting Third World revolutions. Columns include "UFO Roundup" and "J.F.K. News," about developments in the search for the real killer of John F. Kennedy.


Turkey This monthly magazine for turkey hunters and turkey lovers is filled with first-person accounts of people stalking wild turkeys, as well as ads for turkey callers. Profusely illustrated with photos of turkeys in the wild, each issue contains a rafter of gobbler-related feature articles. For example, "A Six-Year-Old's First Turkey Hunt"; "Fall Turkeys Are Tough"; and the definitive "Why Hunt Turkeys?" Some of the departments are "Talkin' Turkey," "The Life of the Wild Turkey," and "Turkey Tomes," the book review section, which rates fair or fowl such classics as Advanced Wild Turkey Hunting \& World Records, The Voice and Vocabulary of the Wild Turkey, and 50 Years Hunting Wild Turkeys.

sheep! This periodical is for individuals interested in "sheep, wool, and related areas." Last year, readers were treated to a pullout 1986 calendar, complete with spiffy black-andwhite photos of sheep and lambs, several of them undergoing shearing. They also read announcements of the American Sheep Producers' Council "Silver Ram Awards"; an article on postage stamps worldwide honoring sheep and shepherds; and such regular features as "Cooking with Lamb" and "The Frugal Shepherd."

American Clean Car In this, the magazine of the car wash industry, readers received the exciting news that race car driver Mario Andretti had opened his first car wash in Allentown, Pennsylvania. They also read a profile of a successful Las Vegas car wash operator ("Car washing is an emotional experience for our customers. They've trusted us with caring for an extension of their personalities"), and learned about the latest research on acid rain and its effect on auto paint. What really shined, however, was an announcement of the 4th Annual Car Wash Beautiful Competition, to determine the most beautiful car wash in North America.


Lefthander This sinister publication is put out by and for America's "invisible minority"-southpaws. A recent issue contained a lengthy tribute to the magazine's "Lefthanders of the Year" (Bruce Boxleitner, Crystal Gayle, and Marvelous Marvin Hagler, among others); a scientific essay on the right side of the brain; a "Lefthanded Lexicon" (e.g., "Hourglass: ambidextrous timekeeper"); and ads for lefthanded mugs, corkscrews, and potato peelers. For those people who feel left out, there was a stirring "Bill of Lefts," as well as a "Lefty Crossword," with such clues as "In this East African country, drive on the left."

## BY ANDY MEISLER

It happens periodically: Jeremy Piltdown, possessor of perhaps the most peculiar portfolio of problematical publications anywhere, tries to put one over on his editors. Just the other day, Jeremy showed us a bunch of magazines that he contends are all legitimate. Frankly, though, we subscribe to the idea that some of them are fake. Which ones are real, and which have been pushed through the mail slot of his imagination?

The Lions' Den The audience for this magazine is circus lion tamers. Articles deal with such professional matters as skyrocketing insurance rates for lion tamers ("A Bite Out of the Pocketbook"); do's and don'ts of whip technique ("It's a Snap"); how to avoid monotony in the lion tamer's act ("Lion Down on the Job"); and the sensitive issue of halitosis in the big cats ("In the Lion's Mouth"). The most popular departments are the humor column, called "In Stitches," and "Mane Events," a gossip column. Ads abound for products like "Jungle Mix," a vitamin supplement for lions and tigers, and plenty of personal ads can be found for used guns, whips, chairs, and other "only slightly chewed" paraphernalia.


Fate "The World's Mysteries Explored" is its motto, and this pocketsize magazine does its best. A few typical articles are "Strange Lights on Walker Mountain," about "a huge glowing dome-shaped object" in North Carolina; "Phantom Truck," which describes an encounter with a spectral big rig on Interstate 98; and "I Remember Death," which recounts an out-of-body experience during a troubled tonsillectomy. The popular "Quirks of Fate" column reports strange and uncanny incidents, such as the time a deputy sheriff accidentally shot himself during a firearm safety demonstration. Among the items advertised are "brain wave synchronizers" and "hand-crafted crystal balls."


Bus World A must for those who like to ride, watch, or just read about buses. The magazine prints such fare as an exhaustive tour of the San Francisco Municipal Railway's Bus Maintenance Facility; a history of the Transit Authority of Northern Kentucky; and some action photographs of buses operating in Portland, Oregon, Atlantic City, New Jersey, and London, Ontario. There are classified ads (e.g.,
"Wanted: bus match covers for my collection") and book reviews (The Greyhound Story received favorable notice). But buffs were probably more transported by a recent full-color centerfold featuring a bevy of beautiful buses.

Gung-Ho Aimed at soldiers-of-fortune, this may be the only magazine with a top-secret masthead ("All Associate Editors are working experts in their own field. To protect their identities and occupations, many times their names are changed or not listed"). A recent cover story, "Doomsday In Your Town," described the steps to be taken if terrorists smuggle a nuclear bomb into one's community. In a lighter vein, a fashion piece describes the latest in camouflage clothing, and a product report rated wristwatches that can be used to set off explosives. A regular column, "Lock and Load," provides information on weapon and tactical training for the serious shootist. Advertised were grenade launchers, "military-style" dog tags, and Dead Clients Don't Pay: The Bodyguard's Manual.

The Celibate Woman The title tells it all. According to the editors, "we find new levels of creative energy available, which can be expressed in a variety of ways when we don't focus on sex." Recent articles include "Why I am Celibate," "Celibacy in the Mass Media," and "Celibate Sisters." There are also poems entitled "why I haven't" and "There's Nobody In My Bed But Me."

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# Waldenbooks 

Of course, there's no obligation or purchase required, either for the club or the sweepstakes. Ohio residents may request an official entry form by sending a self-addressed stamped envelope to: Waldenbooks Not-of-This-World Sweepstakes Promotion, \% TRG Communications, Inc., 1140 Avenue of the Americas, New York, NY 10036.

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## A Do-lt-Yourself Crisscross

When completed, the grid below will contain the names of the 31 methods of travel listed at the bottom of the page. These will interlock across and down as in a standard crisscross puzzle or Scrabble Crossword Game. The only words that go in the puzzle are the ones in the list. Can you fill them in? To
help you, all the As, BS, and cs have been put in the grid for you. Thus CAB is already spelled out (lower middle), and RACECAR and BICYCLE will each fit in only one place. Every word you enter will, in turn, restrict where the remaining words can go. The finished puzzle has a unique solution.

| A |  |  |  |  |  |  | B |  |  |  |  |  |  |  | A |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  |  |  |  |  | C | A |  |  |  |  |  |
|  |  |  | A | A | C |  | C | A |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  | A |  |  |  |  |  |  |  |  | A | A |  |  |
|  |  |  |  |  |  |  | C |  | C | C |  |  |  |  |  |  |  |
| A |  |  |  |  |  |  |  |  |  |  |  |  |  |  | C |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  | B |  | A | A |  | C |
|  |  |  |  |  | A |  |  |  |  |  |  |  |  |  | C |  |  |
|  |  | A |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  | - |  |  |  | - |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  | C |  |  |  |  |  |  |
|  | A |  |  |  |  | C | A |  | A | A | A |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  | A |  |  | C |  |
| A |  |  | B | B |  |  |  | C |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  | A |  |  |  |  |  | A | A | A |  |
|  |  |  | A | A |  |  |  | B |  |  |  |  |  |  |  | C |  |
|  | A |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |


| words | BOAT | TANK | LINER | WHEEL | BICYCLE | STEAMER | UNICYCLE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ARK | CART | CANOE | TRAIN | SLEIGH | CARAVAN | AIRPLANE | AUTOMOBILE |
| CAB | RAFT | COACH | TRUCK | SUBWAY | RACECAR | CARRIAGE | HANG-GLIDER |
| CAR | SLED | KAYAK | WAGON | AUTOBUS | SCOOTER | TRICYCLE | HELICOPTER |

## A Hidden Quote Word Search

Originally, the 36 letters in the center of this word search, reading in order row by row, spelled a quotation by the Greek poet Aeschylus. But we've removed the letters and replaced them with shaded boxes. To discover the quotation, solve the puzzle as you would any word search, finding and circling
the words in the word list, with this difference: Some words cross into the shaded squares and need to have their missing letters filled in. Answers, as always, may read horizontally, vertically, or diagonally, but always in a straight line.

ANSWER, PAGE 68


| ACADEMY | DIAGNOSIS | HAMSTER | OVERAWES | SAUCEPOTS |
| :--- | :--- | :--- | :--- | :--- |
| ACHROMATIC | DIETARY | HAYSEEDS | PARAMOUR | SIGNATURE |
| AESCHYLUS | DOORKNOBS | HEARTTHROB | PHOOEY | SOAPBOX |
| ANTEATER | DROWNING | HOMEWORK | PROPOSE | SODDENNESS |
| BEMOANS | ECLAIRS | HOTHOUSE | PROTEIN | STUDIED |
| BROADSWORD | FACILITATES | HOUSEWIFE | RAREBIT | TERTIARY |
| CAMPAIGN | FADEAWAY | MESOZOIC | RICOCHET | TOWROPE |
| CANTATA | FALCONRY | NOTIFICATION | RIPCORD | TURNOVER |
| DATELINE | GALOOTS | ONETIME | SANDWICH | VITAMIN |
| DEGENERATES | GANDHI | OUTGROWTH | SARABAND | ZENITH |

## ACROSS

1 The Bard of (Shakespeare)
5 Word in an election ad
9 Actress Spacek
14 Relay or threelegged, e.g.
15 Israel's airline: 2 wds.
16 Ham it up
17 Jai
18 Peel
19 Jack who could eat no fat
20 Group that gave Teddy the call?: 3 wds.
23 Add salt to
24 Seven Hills city
25 __cake (kids' game)
28 TV's I've Got a
32 Scold
36 Picnic intruders
38 Shakespearean villain
39 Meeting of quack legislators?: 3 wds.
42 Swiss heights
43 Singer Falana
44 Past, present, or future
45 Cease and
47 Sea eagle
49 Prepare oneself, as for a shock
51 Cut
56 Judicial bodies that exercise leaps of logic?: 2 wds.

60 Home of La Scala 61 Run in neutral 62 Sheep cries 63 Upper crust 64 Enemies 65 Raison d'_ 66 Carried
67 Gait between walk and canter
68 "Children should be $\qquad$

## DOWN

1 Saudis
2 Marked-down item
3 Florida city
4 Sedaka and Simon
5 The Two Gentlemen of
6 Hodgepodge
7 Lies on the beach
8 Respected one
9 TV "Street"
10 Vague
11 Separate, as laundry items
12 Remain
13 Even
21 Motorized bike
22 Sheriff's group
26 Relative of a burrito
27 "Sprained" body part
29 "The $\qquad$ Spain stays
30 Swelled heads
31 Make less intense (with "down")
32 Dressed

33 Green Mountain Boy Nathan $\qquad$
34 Mischievous ones
35 Specify
37 Old Russian leader

40 The "U" of UHF 41 She might "take a letter"
46 Autographed
48 Most pleasing 50 Snowbank
 metrically

ANSWER, PAGE 68
57 Landed
58 Stink
59 Butter
look-alike
60 New York opera site, with "The"

This is a test that every reader passes. That's because the answer to each clue is a word or phrase containing the word PASS. For example, the clue "Take up a collection" would

1. Foreign traveler's document $\qquad$
2. Words on a "Go To Jail" card $\qquad$
3. 1984 nominee for Best Picture $\qquad$
4. Faint $\qquad$
5. Shift responsibility, colloquially $\qquad$
6. Enter without permission $\qquad$
7. Outmoded
8. Jewish holiday $\qquad$
lead to the answer PASS THE HAT, while "Part of a highway cloverleaf" would be overpass. If you should fail to get all the answers, you'll find them on page 62.
9. Now-extinct bird $\qquad$
10. Stalemate $\qquad$
11. Savings account record $\qquad$
12. Highway around a city $\qquad$
13. Come on to, sexually $\qquad$
14. Gail Sheehy's '70s bestseller

Our celebrity trivia sources are a secretive bunch; whatever information they dig up is sent to us in code. Fortunately, these codes are easily broken.

Below are four.interesting, little-known facts about famous people, translated into simple code alphabets. Letter substi-
tutions remain constant throughout any one fact (for instance, if $J$ represents $P$ in one word, it will represent $P$ in all the words in that cipher) but change from one fact to the next. The subject of each trivia fact has been identified for you.

ANSWERS, PAGE 65

## 3. WILLARD SCOTT ...

ECB EXARH VCXF'V
FBRECBWKRL, TBZRL CPV
SRWBBW DJRHPLZ TXGX ECB
SJXFL RLA JREBW
XWPZPLREBA WXLRJA
KSAXLRJA.


## 4. NANCY REAGAN ...

KYWH WKTLEUUHJ NVLQ
QSFFB UKYEXJ VY RHYHUEX
HXHWLUVW LQHELHU'T
ZUKJSWLVKY KI E JUEDE
HYLVLXHJ "E LSUPHB IKU
LQH ZUHTVJHYL."


ACROSS
1 Wedding cake figurine
6 Movie flop
10 Graduate degrees
14 Russian cabbage?
15 Each Dawn
(Cagney film): 2 wds.
16 Hearts or diamonds
17 First half of a quote: 4 wds.
20 Judge
21 "_ bodkins!"
22 Shell for contrary Mary
23 Top-rated
25 Ex-Iranian ruler
26 Speaker of quote: 2 wds.
30 Wedding gift of a sort
34 Maine National Park
35 Not working
37 Loafer, e.g.
38 Network, in Variety talk
39 Gardener or bricklayer's tools
42 2 wds
43 "Mission: Impossible" composer Schifrin
$45 D+D+D+D+D$
46 Egg roll time?
48 Charlie
McCarthy's
trunkmate Mortimer
50 Team most associated with 26-Across: 3 wds.

52 Surrealist Salvador
54 Have ___ in one's bonnet: 2 wds.
55 Actress $\qquad$ Sue Martin
58 Pan Am competitor
59 Red Rose
63 Second half of quote: 3 wds.
66 Person or thing often hard to take
67 Meltdown site
68 Funeral song
69 MacDonald's movie partner
70 Listen to
71 Colorado ski resort

## DOWN

1 Crossword necessity
2 III-mannered
3 Off-Broadway award
4 Kiddie card game: 2 wds.
5 Word on some doors
6 Audubon Society member
7 Poems of praise
8 Actress Farrow
9 After-dinner faux pas
10 Loonies
11 Corn covering
12 The face of time?
13 Eye sore
18 Stereo part: 2 wds.
19 Truckful


ANSWER, PAGE 68

24 Black-bordered news item
25 Place for valuables
26 Sailboats
27 ... and where they sail
28 Rhett Butler's portrayer

29 Misbehaving
31 Daily Planet editor
32 Singer Blakley
33 Many a moon
36 No-star hotel 40 Atlanta arena 41 Logical 44 Logical 47 Doubt

49 Tyne of Cagney and Lacey
51 Showed weariness
53 Door fastener
55 Cartoon skunk LePew
56 Keen
57 Pinochle combo

58 Item from Akron
60 Wyatt of the West
61 Buster Brown's dog
62 Heaven on earth
64 Garden weeder
65 ", Sweet as Apple Cider"

## ALTERED STATES * $*$

We've taken the names of a dozen states, removed the duplicated letters from each, and anagrammed the resulting sets of letters to get the words listed below. For example, DINA
would be the result of taking INDIANA, removing the duplicated $\mathrm{I}, \mathrm{N}$, and A , and rearranging the remaining letters. Can you discover which state led to each of the following words?

ANSWERS, PAGE 68

1. BANKERS
2. GONER
3. VANED $\qquad$
4.. RAVING $\qquad$
4. SANK $\qquad$
5. LAMB
6. LIONS $\qquad$
7. RANKS
8. ANTICHLOR $\qquad$
9. NEST
10. MUSTACHE
11. IMPS $\qquad$

## WORD GEOMETRY *

## Nine Classic Word Puzzles

Before the crossword puzzle was invented in 1913, puzzle solvers worked "forms," geometrical shapes made of interlocking words. The first form published in the English language (in 1859) was a word square, which literally squared the circle:

## $C$ I R C L E <br> I C A R U S <br> R A R E S T C R E A T E L U S T R E E S T E E M

The same words go across and down, and in the same order.

The word square caught on, and soon puzzlemakers were building forms in other shapes as well: half-squares, diamonds, stars, pentagons, and more. Eventually, with the innovation of the black square to allow more than one word on a line, these elementary forms led to the modern crossword puzzle.

In their heyday, from the 1870 s to the 1930 s, form constructors pushed themselves to build larger and larger forms, often resorting to obscure words and place names to complete a difficult shape. But the forms presented here, seven of them culled from old puzzle journals and two of them newly made for GAMES, are remarkable for being large and yet sticking (mostly) to everyday language.

To solve a form, note that numbers are given only for the across words. The down words are the same as the acrosses, and proceed in the same order, from left to right, as the acrosses go from top to bottom In the hexagon, the down words proceed diagonally backward; the diagram is shaded to show how they are filled in.

ANSWERS, PAGE 62


## 1. SCUARE

1. Clear-cut, as a victory 2. Conceitedness 3. Figures out on a Maclntosh 4. Powerless 5. Sweet, white table wine 6. Confined, as during a war 7. Citizens of Austria's capital 8. Town of Erie County, New York, an eponym of a Biblical garden (2 wds.)


## 3. DIAMOND

1. Roman five 2. _-de-lance 3. Flogged 4. Homes for kings 5. Designed, as clothes 6. Fresh air circulating system 7. Readying a rifle again 8. Tooth material 9. River of Paris 10. Spaniel or chihuahua 11. Symbol for nitrogen



## 6. HEPTACON

1. Soft minerals, used to make bath powder 2. Idolized 3. Brought down 4. Fissures 5. Pertaining to a family of caddis-flies (Sericostomidae) 6. Things that decay 7. Dangerous outlaw 8. Closet's use 9. Oklahoma Indian 10. Ancient Iranian 11. Spanish gold 12. Exists 13. Grade just above failing


## 8. HEXDECACON

1. Cleopatra's suicide weapon 2. Needlefish 3. Prickly bush 4. Jean Harlow and Marilyn Monroe, e.g. 5. Study of grasses, derived from the Greek agrostis 6. French island near Madagascar, named for Jesus' mother 7. Most frequent 8. Reaches shore again 9. Small marshland birds 10. Martini ingredient 11. Thus far


## 5. DIAMOND

1. $4-$ $\qquad$ Club 2. On the $\qquad$ (in flight) 3. Challenges 4. Strips the clothing from 5 . Underground bombs ( 2 wds .)
2. In a reckless manner 7. Having curative powers, as cough drops 8. Ernest Hollings or John Glenn, e.g. 9. More parched 10. Make foam 11. James Bond's supervisor


## 7. SQUARE

1. Stable hands of old 2. Small, parentless child 3. Make a mess, as a tomato falling on the floor 4. Then (2 wds.) 5. Frameworks of crossed slats 6 . Those who lure 7. Come into view again 8. Emphasized

2. OCTAGON
3. The " $m$ " of " $e=m c^{2}$ " 2. Shredded (2 wds.) 3. Stuck bricks together 4. Craftsmanship 5. Marine reptile ( 2 wds .) 6. Extra charges 7. Made coffee 8. Hair colors

Here's a test of your word "marksmanship." The answer to each of the 20 questions in the puzzle is one of the 24 words in the bull's-eye target. Each answer scores a "hit," which you may cross off in the target since no answer word is used
more than once. When all the clues have been answered, the four unused words can be rearranged to form a quotation by chess grandmaster Savielly Tartakower.

ANSWERS, PAGE 62


## WHICH WORD ...

1. Contains only the letters in the word TARGET?
2. Spells the name of a brand of beer in reverse?
3. Would spell a synonym of itself if you dropped its first and fifth letters?
4. Sounds like two consecutive arithmetical operations?
5. Would have the same pattern as ADELAIDE in a cryptogram?
6. Would spell the name of a movie if you dropped its middle letter?
7. Has, when written in script, strokes below the line in all but one of its letters?
8. Is an anagram of a compass direction?
9. Would sound like a word meaning "trustworthy" if spoken with a lisp?
10. Contains all five vowels in reverse order?
11. Would be pronounced the same if you dropped its last four letters?
12. Is a verb whose present and past tense form are spelled the same?
13. Would become a word meaning "trade" if you removed its end?
14. Consists of two consecutive words meaning "a legal matter'?
15. Would become an antonym of itself if the letters FE were placed in front of it?
16. Contains Roman numerals totaling 2,512 ?
17. Means, to a punster, "The purpose of attending a Boston flea market"?
18. Can be prefixed by any of 10 different letters to form a common new word?
19. Would spell itself backward if you reversed its middle two letters?
20. Begins with a letter that appears in each of the other remaining four words?

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## SHERLOCK HOLMES CONSULTING DETECTIVE

（Sleuth Publications，\＄25；Mansion Murders and Queen＇s Park Affair sup－ plements $\$ 15$ each）
P 1 or more／C $3 / \mathrm{T} 2 \mathrm{~h}$ or more
1 Will you interrogate the vic－ tim＇s wife？His business partner？ Inspect the scene of the crime？ Talk to the coroner？You can look for clues at some 250 Lon－ don locations，read newspapers， and refer to a map and a phone directory．The 10 cases supplied are detailed and atmospheric， giving you the uncanny feeling of actually living in a Holmes story． Supplements provide additional cases．


## SCOTLAND YARD

（Milton Bradley，around \＄13） P 3－6／C 3／T 45 m
2 One player is Mr ． X ，who leads detectives（the other play－ ers）on a suspenseful chase through the streets of London in this game of deduction and bluff Mr．X moves secretly，revealing his method of travel but not his direction．Detectives work togeth－ er to hem him in（the more there are，the easier it is），but their supply of bus，taxi，and under－ ground tickets is limited．Trap－ ping Mr．X requires logic and teamwork；eluding the detectives takes sneakiness and an occa－ sional risky move by Mr． X ．

## ORIENT EXPRESS MYS－

 TERY DETECTIVE GAME（Just Games，\＄20；supplements 1 and 2，\＄6 each）P 1－6／C 3／T 45－90m
3 Structured like logic puzzles， 10 murders committed on the fa－ mous luxury train must be solved by deductive reasoning．Each player is a detective，who moves around the board according to die rolls，gaining clues to the kill－ er（s）and the motive by question－ ing suspects and crew and searching areas of the train．In competitive play，detectives can use secrecy tokens to make it hard for others to question cer－ tain characters．Two 10－case supplements are available．This game was invented by GAMES Editor R．Wayne Schmittberger．


## CLUE VCR MYSTERY GAME

（Parker Brothers；VHS or Beta， around \＄40）P 2－5／C 3／T 1h
4 Three five－act video playlets become the basis for 18 different lively mysteries．Players examine the densely layered scenes and compare what they＇ve seen with secret evidence they＇ve collected in the form of Clue Cards．Later， Investigation Cards let players re－ view a scene or may force them to reveal one of their clues as they race to solve the murders and guess each other＇s identity． The game is amiably hosted and explained on tape by the butler， Didit．（Oct．85）（Not pictured．）

## GUMSHOE

（Sleuth Publications，\＄35） P 1－6／C 4／T 3 h or more

5 Playing this elaborate mystery game is the closest you can get to what it must have been like for

detectives to solve murder cases in 1934－minus the legwork．In recreating the San Francisco of half a century ago，where the game＇s six major crimes（and many minor ones）occurred，the game＇s creators have included local phone directories，street maps，a voluminous clue book full of wonderful period photos， plus mug shots，fingerprint files， newspaper clippings，and a wealth of other evidence．Clearly a labor of love，Gumshoe is unique among mystery games．
CRIME SOLVERS 四
（Maruca Industries，\＄19．99）
P 1 or more／C 1／T 45 m per case
6 The box includes 11 mystery cases，each in its own envelope containing 24 clue cards and the sealed solution（you must write to the company for the solution to the 11th case）．You are required to answer two or three questions per case（for instance，name the killer and the motive）．Though rules are given for several play methods，we find it best for a few friends to sit around，read and reread any or all the clues as necessary，and talk out the case until it＇s solved．Some clues are red herrings，others irrelevant， but each mystery has all the nec－ essary information and a fair solution．（Not pictured．）

## WHO KILLED LOWELL WEENAMAN？四

7 In the latest of the fine Jamie Swise series of murder mystery parties，six invited players（three men and three women）each take the role of a suspect．Per－ sonal histories，and then the first clues，are read aloud．During the questioning between clue－read－ ings，everyone but the killer must tell the truth，although a certain amount of embellishment is en－ couraged．After the playing of a tape recording（supplied）and the reading of the final clues，each player accuses the person he thinks killed Uncle Weenie．Invita－ tions for six are provided．（Not pictured．）


## PICTIONARY 四

（Western Publishing／Cornacchia
8 Team members advance by identifying words that a teammate is frantically－but silently－at－ tempting to illustrate on a pad within a one－minute time limit． The frequent All Play rounds，in which all teams try to identify the same word，are especially excit－ ing．Artistic talent is not a re－ quirement；ingeniously simple drawings almost always win．The 2，500 color－coded words provide real tests of imagination．（March 86）


## INCOGNITO 四

（Invisions，\＄25）
2 or more teams／C 2／T 1－2h
9 Basically charades（in eight categories），this game adds two interesting twists．First，success－ fully guessing a charade earns a chance to earn bonus points by answering questions about the charade＇s subject．Second，play－ ers may place the charade cards，which contain performing hints，into a special viewer．The hints are a boon for inexperi－ enced charaders－but using them earns fewer points if the charade is guessed．A timer and 500 charades are provided．

## LOCOMOTION 皿

（Schaper，around \＄9）
P 2－6／C 1／T 15m or more
10 The perfect game to break down inhibitions．Players take turns drawing a card，doing what it says－for instance，＂act like a monkey＂or＂wiggle your

nose"-and then placing the card in a rack so it can be seen only by the other players. In succeeding rounds, each player must "do" all his cards in the order they were drawn within two minutes-without peeking. For an extra challenge, have the players do their cards in reverse order on alternate rounds


THE CHARADE GAME
(Pressman, \$19.95)

11 Earn points by guessing names or titles acted out by teammates. Each turn, a team rolls a die and advances its token; the type of space landed on determines the category (there are four) of the name or title-or offers a bonus or penalty. "Wild cards" require teams to forfeit points, advance on the board act the charade facing away from one's teammates, and so on. Some spaces award a charade to the team that claims it can do it in the shortest time. A timer and 2,000 well-chosen charades are provided.


## MARRAKESH

(Xanadu Leisure, Deluxe $\$ 49.50$ Compact \$9.95) P 2/C $3 / \mathrm{T} 45 \mathrm{~m}$
12 The bearing-off phase of backgammon is the basis of this fascinating game of skill, luck and psychology. Each player plays one of the six cards in his
hand, and suits are compared
The higher suit wins the trick, enfitling the winner to advance or bear off his pieces according to the numbers on the cards. The number of pieces borne off each turn determines the score for the round, with large bonuses for bearing them off in certain combinations. The Deluxe edition includes a padded carrying case with felt-covered board; the compact edition is boxed with a cardboard playfield. (M/J 80)


## RACK-O

(Milton Bradley, around \$7) P 2-4/C 2/T 15m per hand
13 Each player is dealt 10 cards that must be placed in his rack in the order dealt. The object is to arrange cards on the rack in numerical order, replacing the dealt cards with new ones drawn from the deck or the discard pile. For two players, we recommend that each use two racks simultaneously, arranging cards in either of them on a turn. If you hurry you may still be able to find a copy of the more challenging Super Rack-O, which, unfortunately, has been discontinued

## MHING

(Selchow \& Righter, \$10, Deluxe edition \$17.95)
P 2-6 (4)/C 3/T 15 m per hand
14 Collect sets of bamboos, winds, or dragons. Lay down your hand now, or take a chance and wait for higher-scoring combinations. Mhing is a simpler ver-

## 13

sion of Shanghai-style mah-jongg, played with cards in stead of tiles. You can use the deck to play regular mah-jongg too. The exotic, brightly colored cards are attractive and of very good quality. (Oct. 82)


SCREW THE I.R.S. 四
(Century Game Co., \$18)
15 Each player exposes a "salary" card in any amount from $\$ 25,000$ to $\$ 200,000$, then tries to match that amount by playing "deduction" cards of varying de nominations. A high salary is hard to match but can earn a high score. If an opponent suspects you're claiming too many deductions, he can hit you with an "audit" card, and any deduc tions you can't cover with "substantiation" cards are forfeited. In this clever game, he who bluffs best laughs last. (April 86)

## HANAFUDA

(Japan Publications, "Napoleon" set shown \$30, "Flower" set \$12, book \$12.50) P 2-6 (3)/C 2/T 1h
16 The 48 tiny, exquisite cards of the ancient hanafuda deck depict scenes in which the types of flowers indicate a card's suit, and the presence of animals or pennants indicates rank. The deck can be used for many delightful casino-like matching games that have been popular in Japan for centuries. Rules are not provided with the cards, but the beautiful book, Hanafuda, the Flower Card Game, includes ex planations and illustrations (in full color) of each card, and rules for all the popular games. The high


er-priced "Napoleon" set is the most durable. Both sets include two decks of 48 cards each

## DOOLITTLE \& WAITE

(Inward Games, \$7.95)

2-8 (4-6)/C 3/T 60-90m

17 Should you go to trial or settle out of court? In this simple engaging simulation of lawsuit negotiation and bluff, each player in turn is the defendant, the others the plaintiffs. A "case" card shows a merit number and a negotiable dollar amount, and each player holds hidden cards that in crease or reduce the merit number. If negotiation fails, the case goes to trial, which is decided by comparing the adjusted merit number with three dice.


## VENTURE

(Avalon Hill, around \$7)

## 2-4/C 2/T 20m per hand

18 Players acquire companies and arrange them into profitable conglomerates in this clever card game by GAMES Contributing Editor Sid Sackson. Each card represents a company from one of six industries, and is marked with one or more letters from A to $F$ (the more letters, the more expensive the company). Conglomerates bring profits depend ing on their size and how many letters the companies have in common. Proxy fights and reorganizations add to the strategy. (Oct. 84)


## STAR TREK III 四

（West End Games，\＄17）
P 1／C 4／T 1－2h
28 This hat－trick of a game is really three excellent solitaire games，all capturing the quirky flavor of the Star Trek TV and film series．In Free Enterprise，the player attempts to trade thrint－ whistles and other odd items to impress the trade－mad race on planet Glista．In The Sherwood Syndrome，Kirk and crew play Robin Hood and his merry band to depose a dictator．And The Kobayashi Maru，the famous no－ win scenario from the film Star Trek II，is only＂slightly possible＂ to win here．All three games are extremely entertaining


## PAR EXCELLENCE 四

（Fidelity International，under \＄200）
P 1／C 3／T 10m－4h or more
29 This sweetheart of a chess computer offers an irresistible combination of playing strength， features，and price．Officially rat－ ed 2100 by the U．S．Chess Fed－ eration after a 40－game test under tournament conditions，this machine（programmed by Dan and Kathe Spracklen）plays bet－ ter than $94 \%$ of all rated players at its strongest level．It can be set at 12 different levels，has all the most desired features－such as touch－sensor board，move take－back，hints，problem－solving mode，and selectable openings－ and it plays on four C batteries or an optional AC adaptor（bat－ teries or adaptor not supplied）． The only problem with it is get－ ting it to resign


## AUTOBRIDGE

（Grimaud／Just Games，\＄25）
P 1／C 3／T 10 m per hand
30 The best way to practice play ing bridge hands on your own， Autobridge uses a simple device to take you through 32 deals，

30
one card at a time．Sliding win－ dows reveal and cover cards as needed．Deals are chosen to il－ lustrate the most important play－ ing principles，and are explained in a booklet．Supplements with hundreds of additional deals， which get more and more ad－ vanced，are also available


## TRIIVIAL PURSUIT

（Selchow \＆Righter；Master Editions including board and pieces：Genus I， Genus II，Walt Disney，Young Players， around \＄25 each；card sets without board or pieces：Welcome to Ameri－ ca，Walt Disney，Genus II，Silver Screen，All－Star Sports，Baby Boom－ er，RPM Music，Young Players
around $\$ 20$ each）P 2－6／C 2／T 2 h
31 Only five years after its intro－ duction in 1981，some 27 million TP units have been sold，gener－ ating a decidedly untrivial \＄831 million in retail sales．The game＇s winning formula is to offer well－ written，entertaining questions in a continuing flow of new catego－ ries for players of all ages and interests．（Sept．82）


## PLAY IT AGAIN 四 JUKEBOX

（M．T．Bonk Co．，\＄29．95 postpaid）
32 It plays like Trivial Pursuit，but instead of answering questions， players advance by completing parts of song lyrics．Even though you might not know the words of a particular song，the partial lyr－ ics given can often suggest likely answers based on rhyme or sense－giving musically unhip players a reasonable chance．Note that up to 24 can participate－the more the better．（Feb．86）


NEWSWEEK PRESENTS THE ULTIMATE TRIVIA GAME

33 What makes this trivia board game special are its 5,400 un－ usually interesting questions and its optional＂freebie＂rules（which we recommend using）．Freebies allow a player to move more than one space at a time and to try more than one answer to a ques－ tion．The＂sloughing off＂option， allowing a player who misses a question to force his opponent to answer it（or lose freebies if he can＇t），turns the game into a dog－ eat－dog competition．

## INITIAL REACTION 皿

（Playline，\＄16．95）P 2－6／C 2／T 30m
34 Flick the two spinners（one for the first initial，the other for the last），and quickly name somebody famous with those ini－ tials．If you can＇t do it，the player on your left gets to try；then the next player．The first to succeed advances his token on the board． The game is fast and surprisingly challenging，and the bonus spaces（requiring names of per－ sons in specific categories or re－ versing the initials just used） make it even more so．A refer－ ence book containing 6，235 names is provided．


## INQUIZITIVE

（Alpha Games，\＄ 19.95 ）

P 2－12／C 3／T 1

36 Answering questions correctly lets you advance along the board＇s three tracks，the spaces of which offer options，award bo－ nuses，or force challenge rounds （in which an opponent picks the question category）．The many options lend the game great flexi－ bility and interest；for instance， you can use one or two clues，or none（the choice affects how far you can move）．Four books con－ taining a total of 768 questions are included．




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## OUEBEC 1759

（Columbia Games，\＄25）
P2／C 3／T in
46 In this fast，unusual－looking wargame，you can reenact the Battle of Quebec without having to learn any difficult rules．British French，and Indian troops are represented by plastic blocks whose faces are kept hidden from the opponent until they are involved in an attack．The British have numerical superiority，but the French have time on their side：If the British can＇t fight their way into Quebec City by the 16 th turn，they lose．


## A HOUSE DIVIDED

（Game Designers＇Workshop，around \＄12）P 2／C 4／T 90m
47 Though strategically demand－ ing，this is a simple，enjoyable Civil War simulation．There are very few pieces to maneuver， and players have great freedom in choosing where to bring in

new recruits each turn．As a re－ sult，the focal point of the war can quickly shift from，say，the East Coast to the Mississippi． The game is well balanced，even though the two sides have differ－ ent strengths，weaknesses，and objectives．（M／A 82）

## SIROCCO

（TSR Hobbies，\＄21）P 2／C 3－4／T 1h
48 The grueling desert battles of Erwin Rommel and George Pat－ ton have inspired many fine war－ games，but none are more playable than Sirocco．Though it has certain features of a strategy game，there are clever nuances that make this a true wargame． Terrain can affect movement， certain cards can render an op－ ponent＂out of supply，＂and rein－ forcements can enter the play． And，when the players are ready， a sealed Master Rulebook adds a full spectrum of exciting option－ al rules and wargame action．

## RAF 四

（West End Games，\＄19．95）
P 1／C 4／T 3－10h
49 The tense days and nights of the Battle of Britain are vividly re－ created in this solitaire game of air warfare．The player controls the RAF and，with Mustangs， Spitfires，and the all－important ra－ dar，attempts to stop Goering＇s bombers．The game is easily learned，but beating the system is no easy task．RAF makes the player understand the fear felt by the British in the early，dark hours of World War II．

## ROMMEL＇S WAR 四

（Quarterdeck Games，\＄25）
P 2／C 5／T 2－20h
50 This comprehensive game lets players relive the Allies＇ North African confrontations with Rommel，the Desert Fox．Its so－ phisticated game system covers reinforcement，air and sea trans－ port，and special combat units． The game includes straightfor－ ward rules，two map sheets，and a special inset map for staging the famous Axis assault on the fortress at Tobruk．


## FORTRESS AMERICA TH

（Milton Bradley，around \＄24）
P 2－4／C 4／T 3－5h
51 A＂Star Wars＂defense sys－ tem and nuclear terrorism in the oil fields of the Mideast lead to an invasion of the United States in this very exciting game of the 21 st century．The energy－rich U．S．stands as a solitary target of Soviet－controlled Europe allied with Asian and Central American forces．A U．S．victory will depend on careful use of laser complex－ es and partisan uprisings in ene－ my－occupied zones．Hundreds of plastic pieces depict the hover－ tanks，bombers，helicopters，and infantry of the near future．

## AXIS \＆ALLIES

（Milton Bradley，around \＄24） P 2－5／C 4／T 3 h
52 This fast－moving，exciting World War II game comes with hundreds of detailed plastic pieces depicting everything from infantry and tanks to submarines Each player takes the part of one of the three Allies（U．K．， U．S．S．R．，or U．S．A．）or the two Axis countries（Japan or Germa－ ny）and attempts to recreate or change history．Surprising things can happen，from a sudden invasion of Mexico to an early capitulation by the Russians．An excellent，well－illustrated rulebook and helpful player cards for each country keep the battles moving smoothly．（Jan．85）


## PACIFIC WAR 四

## （Victory Games，around \＄45）

## P1－6／C 5／T 1－100h

53 A hefty behemoth of a game， Pacific War covers the entire war against Japan，1941－45，from the miracle at Midway to the brutal island－hopping campaign leading to mainland Japan．Despite its 56 －page rulebook， 2,340 playing pieces，two map－boards，and 11 displays，Pacific War was de－ signed for playability．The initial scenarios are solitaire，introduc－ tory engagements playable in an hour or two．The Campaign game，though，could tie up every evening for a month．（June 86）


## EMPIRES IN ARMS

（Avalon Hill，\＄35）
P 2－7／C 5／T 2－200h +
54 Players take the role of an absolute monarch in 19th－century Europe in this vivid game of the Napoleonic Wars．While land and sea conflicts are important，diplo－ macy and economic decisions play crucial roles too．Peace Treaties and Declarations of War are formally written up，as are re－ ports of naval combat．A two－ player，four－turn scenario can take two hours；the massive Grand Campaign scenario lasts well over 200 hours．

54
$\square \square$

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## \＃Hath of Frame

Two years ago，the Games Hall of Fame was introduced to rec－ ognize games of long－standing and well－deserved popularity． Ten classic games were selected for the first Hall of Fame，in 1984；two more were added last year，and this year＇s additions bring the total to 15 ．Traditional games such as chess，bridge， and other nonproprietary games are not included in the Hall of Fame，since particular versions may warrant inclusion in the reg－ ular Games 100 list．

## NEW ADDITIONS

BLOCKHEAD（Pressman，around \＄6）P 2 or more／C $1 / \mathrm{T} 10 \mathrm{~m}$ or more

$\square$The excitement builds right along with the tower as players alternately add irregularly shaped wooden blocks on top of others．The trick is to unbalance the tower with the block you add，to make it hard for the next player to add a block without knocking the tower down．A steady hand and a good eye for structural integrity are valuable assets．

## BRIDGETTE（Xanadu Leisure，\＄8．95）P 2／C 3／T 10 m per hand

The perfect game for two bridge－lovers lacking a third and fourth，Brid gette is an original game that resembles bridge but has important dif－ ferences．＂Colons，＂for instance，are new cards that do not win tricks but force the opponent to lead a different suit on the next trick．Special bids may be used to gain information about an opponent＇s hand，but forcing the bidding up can leave you with an unmakeable contract．（J／A 82）

## SLEUTH <br> （Avalon Hill，around \＄7）P 3－7／C 2／T 1h

Is the red diamond solitaire missing，or the blue opal cluster？Your neighbor has one of the pearl pairs－is it the green or the yellow？In this ingenious game of logic，players interrogate one another about the gem cards they hold，trying to deduce which was removed from the deck．You can ask only the types of questions shown on your＂search＂ cards，but you decide what card to use and which player to ask．

## CHOSEN PREVIOUSLY

3．EACOUIRE
Players make fortunes－and lose them－as they add hotels to the board and buy stock in hotel chains that merge into bigger chains

## CLUE

There＇s a different murder each time you play this entertaining game of deduction and strategy．（J／F 80）

## DIPLOMACY（Avalon Hill，$\$ 18$ ）P 3．7（5．7）／C 3／T 5h

Trust the wrong player and somebody other than you gets to control Europe．The game is long，but some say not long enough．（N／D 77）

## DUNGEONS \＆DRAGONS

（TSR Hobbies，Basic and Ex－
pert sets $\$ 12$ each）P 3 or more／C 4
The granddaddy of the role－playing genre，D\＆D can be enhanced by a
variety of supplements and playing aids．（S／O 79 ）
MONOPOLY（Parker Brothers，Commemorative Edition under $\$ 40$ ，Anniversary Edition under $\$ 21$ ，Standard Edition under \＄12）

Atlantic City as it once was and never will be again．This is probably the most imitated game in history．（M／A 78）
OTHELLO（Milton Bradley，\＄12）P 2／C 2／T 30 m
Surround your opponent＇s pieces to flip them over to your color，and when he flips yours，don＇t get mad，get even．（S／O 77）


RISK（Parker Brothers，under $\$ 22$ ）P 2．6／C $3 / T 90 \mathrm{~m}$
Use the best strategy，and，with a little bit o＇luck，the world will be yours．

## SCRABBLE BRAND CROSSWORD GAME

Selchow \＆Righter，Standard Edition \＄11，Deluxe Edition \＄27．95 Travel Edition \＄14．95）P 2－4（2）／C 3／T 1h
This strategy game of building words while limiting the opponent＇s pos－ sibilities has become a household word．（S／O 78）
SORRY！（Parker Brothers，under \＄12）P 2－6／C 2／T 45m
Use the optional＂point score＂rules－dealing five cards to each play－ er－for a surprisingly challenging game．


STRATEGO（Milton Bradley，\＄11）P 2／C 2／T 45m
This enduring classic enters its second quarter－century with a revised battlefield design and several optional new rules．
TWIXT（Avalon Hill，\＄21）P 2／C 2／T 45 m
The two sides try to connect opposite board edges in this deep strategy game．

## YAHTZEE（Milton Bradley，\＄5）P 1 or more／C 2／T 15m

And now，in addition to Triple Yahtzee and Word Yahtzee，there＇s Ca－ sino Yahtzee，a feast for fans of this addictive dice－matching game


## RUBIK＇S MAGIC 四

（Matchbox Toys，\＄10）P 1／C 1
97 The long－awaited successor to Rubik＇s Cube is here，and once again Professor Rubik has devised an ingenious mechanism as well as a tantalizing puzzle．A panel of eight hinged squares depicts on one side three sepa－ rate rings，and on the other side some crisscrossing ring sections． The object is to reposition the squares to form three linked rings．Each square can be moved in relation to its neighbors in at least two different directions． The solution（not provided）is about as tough to figure out as the Cube＇s．

## THE ETCH A SKETCH ANIMATOR

（Ohio Art，\＄59）P 1／C 2

98 Draw and save up to 12 pic－ tures in the Animator＇s memory and play them back in any order to make a＂cartoon＂up to 96 frames long．This fully portable electronic toy performs eight functions，including DRAW， ERASE，SAVE（to store images）， and，of course，ANIMATE（at any of seven speeds）．The instruction manual outlines 13 sequences of varying complexity to get you started．（Aug．86）

## JANUS 四

（Welsh Village Woodworking，\＄35 postpaid）P 1／C 1
99 After squeezing the little brass ball through the entrance hole， you must manipulate it through the channels and internal holes on both sides of this intricate two－sided maze until you get it to the exit hole on the other side． The many loops and dead ends
of this attractive cherrywood maze will keep you bewildered for longer than you＇ll want to ad－ mit．（July 86）


## SPACEWARP 四

（Bandai，model 40 shown，around \＄65；other sets from \＄30 to \＄55）

P 1 or more／C 2

100 Now you can design and build the roller coaster of you dreams－in miniature．The chal lenge of putting together a motor－ ized elevator and four sets of double tracks can keep two peo－ ple busy for eight hours or more． Then，watch the metal balls ride up the elevator，speed along the tracks，following all your cork－ screws and loops，and return to the elevator for another ride．The model shown measures approxi－ mately $38 \frac{1}{2}$ inches long by $101 / 2$ inches wide by 15 inches high


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## ACROSS

1 Very fortunate
6 Breaker
10 Harmless fib
14 Celestial graveyard?
19 Further away
20 Badmouth
21 $\qquad$ Gimme a Break!
22 Low, hard drive
23 Prima donna's praise
24 Make one's point?
25 Altar exchange
26 Reply to a knock
27 Garage sale stuff
29 Real shockers?
31 Wield a knife, perhaps
32 Acad.
34 Razor cut
35 Wild and crazy
39 Witchcraft and conjuring
41 Crystalline rocks
46 Infamous cow's owner
47 Fit for a queen
49 Enveloped by this
50 Causes tangency
51 Citizen of Hollywood?
52 "A Little Bitty Tear" singer
54 Cowcatcher?
55 Olympic skier Mittermaier
56 Dragnet sound effect
57 Like a lump
59 Marquee topper
60 Sigmund
Romberg song
62 Old platter-player
64 Part of TW3
65 "Erie Canal" mule
66 Masefield poem
73 Making of the President author
80 "I cannot tell
$\qquad$ "
81 End: Prefix
82 Monsoon season (with "the')
83 Gen. Bradley
84 Lists of PC functions
86 Check, or homophone of a kind of check
87 Shore eagles
88 Acid type
89 Completely unlit
91 Violetlike perfume ingredients
93 January events
94 Soda pop flavor
96 Where
bathyspheres go


97 Characteristic writing?
98 Emilia's husband
100 Simile center
101 Fungus disease of plants
102 In smithereens
107 Wyoming river or county
113 Spout from the soapbox
114 Sally into space?
115 Versatile bean
116 Atlanta university
117 Wurst type
118 At hand
119 Type of 32-Across
120 Reagan confidant
121 Students' woes
122 O'Neill's Desire Under the -
123 Country mail abbrs.
124 Wipe out

## DOWN

1 Quail
2 Spoon or fly, e.g
3 Latin list shortener
4 Golfer
Ballesteros
5 Fur folk
6 Jaws villain
7 Duplicate
8 Reunion member, maybe
9 Flack
10 It's still-born
11 Impose a burden
12 Jeremy of The Real Thing
13 Supporters of the arts?
14 Bikers' wear
15 Suggestion
16 Aware of
17 Lascivious look
18 Goofs

28 $\qquad$ (Zoltán Kodály opera)
30 Word for Croesus
33 Pierre's shout
35 Sows' mates
36 Bender in bars
37 Get extra mileage from
38 Gymnopédies composer
39 Libelist, e.g.
40 Relish
42 Kind of stew or coffee
43 "From shining
44 Moon of Saturn
45 Take in
47 __avis
48 Clytemnestra's mother
51 Butt
53 Strong men

56 Refuse to
58 Lots of laundry?
61 Tango quorum
63 Arafat and the boys
66 Sooty pigment
67 Derived from a lubricant
68 Freshman's grade
69 Pasteboard pair?
70 Chromolithograph
71 Screwball
72 TV addicts?
73 Squatter
74 Hounds' quarry
75 Wolfgang's one
76 High-bridged, nasally
77 Author Zola
78 L'eggs competitor
79 York emblem 85 Fezzed fratmen

88 In a manner of speaking
90 Common southern rodent
$92 Y$, in plural
93 Incandescent
95 King Arthur's mother
97 Clobbers
99 Bay window
101 Like Susan's peas?
102 One and only
103 Grand race?
104 Stromboli spilth
105 Clipping, maybe
106 Cheeseboard favorite
108 Jack London's Capt. Larsen
109 U.S.
110 College party garb
111 Pitchers' stats
112 Cubs' Sandberg

And laugh'd and shouted, "Lost! lost! lost!" -Sir Walter Scott
ANSWER, PAGE 68


## CRYPTIC CROSSWORDS ***

Each clue in a cryptic crossword contains two parts: a definition of the answer and a second description of it through wordplay. Finding the dividing point between parts is the key
to solving. Watch for anagrams, hidden words, charades of two or more smaller words, and other language tricks. Puzzle 2 is harder than Puzzle 1.

## PUZZLE 1 BY SCOTT MARLEY

## ACROSS

1 Machine-gun faster cuckoo (6)
4 Sit on a horse, with traveler's extremities in saddle (8)
10 Related to smell from ol' plant (9)
11 Plane's captain returning to rim (5)

12 Twangy Houstonbased group at end of recital (5)
13 Fraction in open division, for example (9)
14 Data found in least common tropical region $(4,6)$
17 Dismantle part of round object (4)
20 Departed from port (4)
21 Demon aviators with true handicap (10)

23 Dines inside without gritty feeling (9)
25 Food that's hot or cold, it's said (5)
27 Yale student flipped over Spielberg movie: "The best!" (5)
28 Nag her kin drunkenly for yen (9)

29 Upset unconcealed vase (8)
30 Moor from
strange rancho (6)

## DOWN

1 Rogue getting tangled curls done (9)
2 Nasty first quarrels (5)
3 Line up, in fact, for cosmetic surgery (8)
5 Herb's tempo is heard (5)

6 Seem to be a nobleman, by the sound of it (6)
7 Flirting at Democratic coalition (9)
8 Consumed in fire at end (5)
9 Laugh at journal by batter, made into 3-D picture (8)

15 Chic aficionado with Scrabble piece is childish (9)

16 Co-star of "Holden, W." in Sunset Boulevard-the last performance $(4,4)$
18 You can't start on Roy Rogers' horse in a canoe (9)

19 Rend lacy slips to remove stains (3-5)
22 Snorkeler is on

time to amuse (6) 24 One is knocked 23 | transcribe notes! (5)
out from either anesthetic (5)

26 Flower hawker initially from Dublin (5)

## PUZZLE 2 BY EMILY COX AND HENRY RATHVON

## ACROSS

1 Catch a bit of sun? 'Course (6)
4 Fainting fit makes Expo play badly (8)

9 A horse running on the beach
(6)

10 Threateningly wave cereal bowl (8)

11 Inaction's bad for a composer (9)
13 Hirt with single solo (5)
14 Uniform returned, getting ripped nonstop (5-6)
18 Moving forward, notice truck stick (11)

21 Wet yarn I wound (5)

22 Cherished animal given wrong Derby date $(5,4)$

24 Bronco-buster gets dollar, and a shortened cheer (8)

25 Delay some of impish elves (6)

26 Around middle of web, horrible spiders spread out (8)
27 Yellow-colored $\$ 1000$ bill from long ago (6)

## DOWN

1 People who can endure hardships without taking part (8)

2 Tape he's brought into a seedy bar (8)

3 About 101 leading record company (5)

5 Awful trepidation in being set apart (11)

6 Five-pointed star makes writer snarl (9)

7 Newspaperman and alien rioted (6)

8 Chop grass up for Old Testament deity (6)
12 Tavern on Cheers has new ideas (11)

15 Unoriginal daydream: flying Eastern (5-4)
16 Beautiful woman in scarlet acted contrary
(8)

17 Runt goes casting about for fish
(8)

19 Searched for plot (6)


20 Endlessly talk about Olympic
event (6)
23 Brute is mostly a
hooligan at heart (5)

Answer the clues for words to be entered on the numbered dashes. Then transfer the letters on the dashes to the correspondingly numbered squares in the puzzle grid to spell a quotation reading from left to right. Black squares separate
words in the quotation. Work back and forth between grid and word list to complete the puzzle. When you are done, the initial letters of the words in the word list will spell the author's name and the source of the quotation.

ANSWER, PAGE 62

A. Houston or New Orleans stadium feature
B. Right away (3 wds.) $\overline{95} \overline{145} \overline{26} \overline{158} \overline{71} \overline{35} \overline{64} \overline{46}$
C. Take notice (Lat., 2 wds.) $\overline{16} \overline{31} \overline{43} \overline{59} \overline{141} \overline{149} \overline{175} \overline{195}$
D. Three-time women's singles winner at Wimbledon (hyph.)
E. Logically, it should be \#7 instead of \# 9
F. Make beloved

$$
\begin{array}{lllll}
163 & \overline{179} & \overline{131} & \overline{85} & \overline{143} \\
\hline 36
\end{array}
$$

G. Patronage based on family favoritism
H. Cyndi Lauper platinum album of 1984 (3 wds.)

$$
\overline{18} \overline{121} \overline{5} \overline{34} \overline{54} \overline{139} \overline{109} \overline{47}
$$

I. Beseech
J. Star of Eight Is Enough (2 wds.)
K. About

March 21 or September 22

$$
\begin{aligned}
\overline{90} \overline{170} \overline{45} \overline{198} \overline{167} \overline{2} \overline{23} \overline{83} \overline{124} \\
\overline{160} \overline{178} \overline{190} \overline{30}
\end{aligned}
$$

$$
\overline{24} \overline{60} \overline{68} \overline{134} \overline{157} \overline{185} \overline{193}
$$

$$
\overline{13} \overline{100} \overline{72} \overline{104} \overline{165} \overline{161} \overline{184} \overline{29} \overline{80}
$$

$$
\overline{4} \overline{22} \overline{91} \overline{111} \overline{186} \overline{133} \overline{103}
$$

L. English actor and playwright (Hay Fever) (2 wds.)
M. Legendary Sumerian king
N. Prohibited; like a tired kangaroo? ( 3 wds .)
O. Lillian Hellman play and movie (with "P") ( 2 wds .)
P. See "O"
Q. Natural reaction, as for survival
R. "Goodnight, Mrs. $\qquad$ wherever you are.
S. In close cahoots (3 wds.)
T. Artist of 100 Soup Cans (2 wds.)
U. Units of bread
V. SNL alumnus, star of Trading Places (2 wds.)
W. Newsworthy suburb of Johannesburg
$\overline{108} \overline{86} \overline{56} \overline{40} \overline{61} \overline{75} \overline{188} \overline{151} \overline{25} \overline{154}$
$\overline{127} \overline{144} \overline{156} \overline{73} \overline{196} \overline{123} \overline{168} \overline{183} \overline{120}$
$\overline{7} \overline{17} \overline{177} \overline{174} \overline{112} \overline{27} \overline{147} \overline{166} \overline{117}$
$\overline{97} \overline{67}$
$\overline{74} \overline{137} \overline{82} \overline{57} \overline{50} \overline{107} \overline{9} \overline{155} \overline{182}$
$\overline{14} \overline{21} \overline{96}$
$\overline{44} \overline{63} \overline{115} \overline{152}$
$\overline{37} \overline{70} \overline{81} \overline{119} \overline{153} \overline{130} \overline{164} \overline{136}$
$\overline{19} \overline{48} \overline{65} \overline{78} \overline{114} \overline{129} \overline{146} \overline{189}$
$\overline{169} \overline{55} \overline{66} \overline{92} \overline{135} \overline{15} \overline{101} \overline{191} \overline{11}$ $\overline{79} \overline{33} \overline{52} \overline{62} \overline{42}$
$\overline{12} \overline{197} \overline{180} \overline{122} \overline{132} \overline{106} \overline{140} \overline{93} \overline{98} \overline{77}$
$\overline{28} \overline{118} \overline{51} \overline{148} \overline{171} \overline{125}$
$\overline{69} \overline{173} \overline{39} \overline{192} \overline{113} \overline{3} \overline{159} \overline{150} \overline{8}$ $\overline{58} \overline{49}$
$\overline{84} \overline{89} \overline{94} \overline{102} \overline{126} \overline{176}$


# THE WORLD'S <br> MOST ORNERY <br> CROSSWORD (CONTINUED) 

Don't Peek
Until You Read
Page 47!

## EASY CLUES *



## ACROSS

1 Confined, with "up"
5 Japanese warrior
12 Vanishing
24 $\qquad$ gin fizz
25 Famous
26 Not stagy
27 Gleason tag line: 4 wds.
29 Raw beef entree: 2 wds.
30 Stir up
31 Foreign travel permit
32 Mosey: Obs. (PRATE anag.)
33 The NeverEnding Story author (NEED anag.)
34 Old English W (NEW anag.)
35 Pang
37 Cesspool
38 Magician's words
41 Tiny
42 Fragments of bread
47 Pasha's realm (HIDE SPY anag.)
49 Toward the top
52 Sounded an ' $h$ '
54 Architectural pier (RIP SLATE anag.)
59 Last king of Troy (I'M PAR anag.)
60 Ancient ascetic (SEE SEN anag.)
61 Landlord's document
63 _-in-one
64 Dime: 2 wds.
68 Superlative ending
69 "Sure, 'tis like __in spring" 2 wds.
71. Medieval German duchy (I WAS A.B. anag.)
73 Wine: Prefix
74 Lasso
76 Cook beforehand in the oven
78 Native mineral
79 Patronage to relatives
$81^{\prime \prime}$ __ to Pieces" (1965 hit): 2 wds.
83 Ratings
87 Raves
88 Military hardware
91 Capital of Italia
92 Bambi, e.g.
93 Stupid
95 Portable stairs
97 Chant
99 By way of
100 Formerly, oldstyle
102 Gls
103 Crazy as 2 wds.
104 They hold shoes on: 2 wds .
107 Always, poetically
108 Defamed
111 Place to 'ang your 'at?
112 Steered the plane
114 Broken-bone brace
115 Underwater vehicle
117 Pass, as time
120 Thick, as trees
121 Igloo dweller: Abbr.
123 The Bics one flicks
125 Shoe bottom
126 Plant _- (sow): 2 wds.
128 Baggage porter
131 Rub out

132 Gallup or Roper, e.g.

134 Plunders
137 Intelligence: SI.
138 Actress Alley of Star Trek II
140 Emphasize
141 Soft drink
142 Power to keep on going
146 " 1 " in The King and I
148 Mortise's partner
150 Mongrel
153 Prefix with phone or vision
154 Priestly blessing (A DUNK anag.)
155 Took the bus
158 Toronto's province
160 Currying favor
164 Sleeping out
166 Repeat happening
167 Leave this earth
168 Princely Italian family (TEES anag.)
169 Sidewalk businessperson: 2 wds.
170 Harrumphed
171 Mast

## DOWN

1 Exclamation of annoyance
2 Funeral oration (OGLE + E anag.)
3 _- situation (complete bind)
4 Exam
5 Boiled
6 Mideast chieftain (MARE $+E$ anag.)
7 Cambridge university: Abbr.

8 Cosmos
9 Eponym of a chess opening (TIER anag.)
10 Blackbirds (SAIN anag.)
11 ".... bird! plane!: 2 wds.
12 Powders
13 Trespass
14 Seafood delicacy: 2 wds
15 "Put on
2 wds
Face': 2 wds.
16 Small dog, for short
17 Emcee Sajak
18 Greek vowel
19 Incoming: Abbr.
20 Ceremonies
21 " $\qquad$ Get No) Satisfaction": 2 wds.
22 Henner's Taxi role
23 Group songs
28 Fruit patch sowings: 2 wds.
36 Wood sorrel (ACO anag.)
38 Upsilons' followers
39 Annoys
40 Group that measures hwy. MPG: Abbr.
41 Female GI of WW2
43 Tip over
44 Fail to hit
45 Novelist Harte
46
Francisco
48 Schooner sails
49 Look (admire): 2 wds.
50 Smooth the feathers
51 '"No consolation prizes" situation 3 wds.
53 Rip

55 Portion
56 Talk incessantly to: 4 wds.
57 Actor Wallach
58 New Deal prog. (ARE anag.)
62 Significant times
65 Won't shut up (TEN RATS anag.)
66 Baseball's Speaker
67 Bro's sib
70 Ramble aimlessly
72 Usual Ladies Home Journal cover model: 4 wds.
75 He loves: Lat.
76 Used a fragrant hair dressing
77 That thing: Sp.
80 French commune (UPA anag.)
81 Taxes
82 "Unmitigated" nerve
84 Happy-faced
852000 pounds
86 Perceive
89 Retaliates similarly: 3 wds.
90 Adams or Sedgwick
93 Eggs: Lat.
94 Storage area
95 They take big steps
96 Initials after an invitation
98 You: Fr.
101 "The racer's edge"
103 Others: Lat.
105 Boutonniere location
106 Sheltered
109 Unwell
110 Ventured, poetically

113 Architect Saarinen
114 Shoe on wheels
116 Talks nonsense, politely
117 Kreskin's field
118 Old card game
119 Have a homecooked meal: 2 wds.
121 Fix a manuscript
122 Injury memento
124 Snare
127 Twice, it follows "Que"
129 Elevated trains
130 One who annoys
133 Emulate JeanClaude Killy
135 Contrition
136 U-turn from NNW
137 Gave a hospital bath to
139 Make tight
142 Mixes, with a spoon
143 Palindromic doctrine
144 Chilly sensation (LARGO anag.)
145 Choreographer Cunningham
147 Ire
149 Din
150 Firm and fresh
151 Utah range ( $A$ UNIT anag.)
152007 portrayer Moore
154 Challenge
155 Fishing poles
156 Microwave, e.g.
157 Art __ (old art style)
159 Detests, in Soho
161 King topper
162 Egypt's boy king
163 Berlin, to his pals
165 Singer "King" Cole


Radio deejay Ron Rocker has locked himself in the studio to protest his station's call letters-WIMP. "I'm not leaving until management approves a new name," he's saying right now at typical breakneck speed. "Let's open those phone lines for some suggestions.'

Actually, phone calls won't be necessary. Located around the studio are 20 things with four-letter names starting with $w$, all of which could be used as station call letters. For example, the Los Lobos album cover near the mike suggests wolf. How many of the other "Top 20" possibilities can you find?

ANSWERS, PAGE 62



Love a puzzle within a jigsaw puzzle？
Well，that＇s what you get with TRUMP＇S GENERAL STORE． The 300 jumbo－size pieces create a puzzle measuring nearly 6 square feet！ And once you＇ve put them together，there＇s another terrific challenge waiting for you．



## MAPPIT *

 ble. Good guessing, though, may help the less "worldly" keep up with those who study globes and atlases in their spare time.
Bonus questions add 15 points to the theoretically perfect score of 100. Score yourself as follows:

100 or more: Sir Edmund Hillary
75-99: Marco Polo
50-74: Amelia Earhart
25-49: Christopher Columbus
10-24: Dr. Livingston
0-9: Wrong-Way Corrigan
ANSWERS, PAGE 62

## FOLLOWING DIRECTIONS

1. If you fly due south from the western border of the state of New York to the Equator, you will just miss passing over Florida. But will you pass east or west of Florida? (2 points)
2. Which one of the following conti-nents-Africa, Europe, or South Ameri-ca-is it possible to reach by sailing due south from Iceland? (2 points)
3. If you fly due west from New York City to the Pacific Ocean, will you pass over California? (2 points)
4. Match one Australian city to each of Australia's coasts (north, east, south, and west): Brisbane, Darwin, Melbourne, Perth ( 4 points if all four correct; otherwise 0)

## UPHILL CLIMBING

1. Mount Everest is on the border of what two countries? (2 points each)
2. Nine of the 10 highest peaks in the Americas are found in what two countries? (2 points each)
BONUS: In what country is the other peak? (3 points)
BONUS: Name the tallest peak in the Americas. (5 points)
3. Outside the Soviet Union, what is the tallest peak in Europe? (1 point) The peak

## BETWEEN THE LINES

1. Which of the following pairs of states, provinces, or countries share a border? Don't count members of a pair as bordering one another if they are separated by a lake, sea, or ocean. (1 point each)
Michigan and Illinois
Colorado and Nebraska
British Columbia and Montana
El Salvador and Nicaragua
Austria and Switzerland
Finland and Norway
Bulgaria and the Soviet Union India and Iran
Thailand and Vietnam
Indonesia and Malaysia
2. Each of the following countries-CoIombia, El Salvador, Nicaragua-has at least one coastline. But which of them have coastlines on the Atlantic (or Caribbean) side, which on the Pacific side, and which on both sides? (2 points each)
3. If you drove from Mexico to Colombia, you would pass through Costa Rica, Guatemala, Honduras, Nicaragua, and Panama-but in what order? (5 points for all correct; 0 otherwise).
4. All the following can be found in one geographical location: Princess Elizabeth Land, Rockefeller Plateau, General Belgrano, Leningradskaya. What is the location? (3 points)

## GOING THE DISTANCE

1. Rank the following places in distance from the Equator, from closest to farthest away: Australia, Ecuador, Tahiti, the Philippines, Mexico. (5 points if all are correct; otherwise 0)
2. Rank the following places in distance from the Equator, from closest to farthest away: the northern tip of Antarctica, the northern tip of the Soviet mainland, the northern tip of Alaska.
(3 points if all are correct; otherwise 0)
3. Of the five cities that follow, which two are the farthest apart? (5 points)
Auckland, New Zealand
Beijing, China
Buenos Aires, Argentina
Philadelphia, U.S.A.
Stockholm, Sweden

## TROPICS TOPICS

1. The Tropics, or Torrid Zone, is the region between the Tropic of Cancer and the Tropic of Capricorn, each of which lies approximately $231 / 2^{\circ}$ from the Equator. Which of the Tropic lines is north of the Equator? (1 point)
2. Nearly 2,400 miles of one of the Tropic lines lies within a single country. What's the country? (5 points)
3. Only one of the following countriesIndia, Madagascar, Mexico, Paraguay, the Philippines-lies completely within the Tropics. Which one? (2 points)
4. Only one of the following countriesChile, China, Libya, Pakistan, South Afri-ca-lies completely outside the Tropics. Which one? (2 points)

## AS BIG AS ALL OUTDOORS

1. The largest U.S. state in land area is Alaska, followed by Texas. What is the third largest? The fourth? The fifth? (1 point each)
2. The Soviet Union has the largest area of any country in the world. What are the second and third largest countries, in order? (2 points each)
3. The Soviet Union also borders (along with Iran) the world's largest lake, the misnamed Caspian "Sea." What are the second and third largest lakes in the world, in order? (2 points each)
HINT AND BONUS: Two countries border the second largest lake, and three countries border the third largest lake. For each of those five countries you can name, take 1 point.

## ISLAND-HOPPING

1. The world's largest island, by far, is Greenland. A single country owns parts of both the second and third largest islands in the world. Name the country (3 points) and the two islands, in order (2 points each)
2. The distance between Cuba's western and eastern tips is about the same as the distance between New York City and which one of the following: Philadelphia, Pittsburgh, or Chicago? (2 points)
3. In which ocean is each of the following? (1 point each)

Easter Island $\quad$| Christmas Island |
| :---: |
| Seychelles |
| Galapagos Islands |

Canary Islands
4. When this island gained home rule in 1979, its official name changed to Kalaallit Nunaat, and its capital's name changed to Nuuk. By what name is the island better known? (2 points)

BONUS: What is the older, better-known name of its capital? (2 points)

## HOLDING POWER

CAN YOU GET A HANDLE ON THE IDENTITIES OF THESE OBJECTS?

ANSWERS, PAGE 66


# ACREMCENH: din 

Gamemaster challenges you to prove it with the greatest battles ever fought from the past to the future! Stalk the battlefields of the Ancient World in Conquest of the Empire

Dominate
the global theatre of

World War II in Axis and Allies.
And now launch yourself into the 21st
Century with new Fortress America. The Scenario: For the first time in history the United States is being invaded.

Deploy bombs, laser complexes and hover tanks to attack or defend U.S. cities and resources.

## The games you'll play as if

 your life depended on it.MB CMEMETR
(x)

Acryed



## SURGEON GENERAL'S WARNING: Quitting Smoking Now Greatly Reduces Serious Risks to Your Health.


 -Virginia McCarthy


On his recent safari, Dr. Eb Tide noted that his group-both men and elephants-had a total of 100 knees and a total of 100 trunks. If each man packed three trunks and each elephant had the usual one, how many men and how many elephants were there? -Karen Nimmons

## FOR THERECORD

## cITY FOLKS

If each state given as a last name at right is replaced by a certain city in that state, you'll get the name of a well-known person. For example, in number 1, replacing Ohio with Cleveland leads to Grover Cleveland. Can you get the rest?
-O. J. Robertson

1. Grover Ohio
2. Douglas Alaska
3. Whitney Texas
4. Elizabeth Alabama
5. Melissa New Hampshire
6. Michael Mississippi
7. Tony Florida
8. John Colorado
9. Rick Illinois

## trivia BY THE RULES

The lines below are excerpts from the rules of 10 popular games. Can you identify each game?

1. "The owner may not collect his rent if he fails to ask for it before the second player following throws the dice."
2. "A player may use his turn to exchange all, some, or one of the letters in his rack."
3. "All discs outflanked in any one move must be flipped, even if it is to the player's advantage not to flip them all."
4. "Neither the cubes nor the tray may be touched while the timer is on.'
5. "At the beginning of your turn, you also receive armies for each continent you control."
6. "The token must land in the hub by an exact roll of the die."
7. "You may enter or leave a room either by rolling the die and moving through a door or by moving through a Secret Passage."
8. "Use any combination of the six colours. Use two or more Code Pegs of the same colour if you wish."
9. 'A player may use a '4' card or a '10' card to move backward.'"
10. "ONE limb from ONE player only can occupy any one circle at ONE time."
-Trip Payne

## tEASERS

U IS TO Y

Can you determine the relationship at work here, and supply the final term?
$U$ is to $Y$ as $V$ is to $V$ as $W$ is to $D$ as $X$ is to $E$ as $Y$ is to $W$ as $Z$ is to . . . what?
-Bob Stanton

## wordplay

## THREE-FOR-ALL

We've taken some common phrases with three elements (like "ear, nose, and throat'') and replaced each word with another word that commonly follows it. Thus, using the previous example, we might use "muffs, cone, and lozenge" (earmuffs, nose cone, and throat lozenge). Can you determine the
original triplets from which each of the following sets was derived?

1. Alert, lightning, and jeans
2. Worm, chimes, and crackers
3. Magnetism, soup, and water
4. Jaw, exchange, and cactus
5. Warden, designer, and box
6. Fisher, bee, and hammer
-Theresa Sweeney

## BACKGAMMON A SWITCH IN TIME

In the backgammon position diagrammed here, Black, with one man on the bar, rolls $2-2$. What is Black's best play?
—Bill Davis


2

## NUMBER PLAY SELF-REFERENCE

Fill in each blank in the following sentence with a digit lower than 7 so the statement is true: In this sentence, the number of occurrences of 0 is $\qquad$ of 1 is —_, of 2 is $\qquad$ of 3 is $\longrightarrow$ of 4 is $\qquad$ of 5 is ——, and of 6 is
-Guney Mentes

## TRIVIA

## SAY IT AGAIN

Each of the lines below is or was frequently uttered by a TV character. Can you identify the character and show for each?

1. 'Sorry about that, Chief.'
2. "Don't call me Chief!"
3. "Book 'em, Dano"
4. 'De plane, Boss! De plane!'
5. 'Live long and prosper.'
6. "I love it when a plan comes together."
7. "Who loves ya, baby?"
8. "Just the facts, ma'am."
9. 'Works for me."
10. ''Sur-prahz, sur-prahz, surprahz!'"
-Stephen Wienke

## IN OTHER WORDS

## MADE IN JAPAN

Ready for your Japanese lesson? Each of the six Japanese words below has the same meaning as the italicized word or phrase to its right. For example, kоко means "here":

KOKO "Do you sell raincoats here?'"
kOChira "Please walk this way, madame."
DONNA "What kind of raincoat did you have in mind?"
SORE "I want a raincoat like that one."
sono "May I try on that raincoat?''
DOCHIRO "Which way are the dressing rooms?''
Using these six Japanese words and their translations as a guide, can you match the italicized words and phrases in the sentences (1-9) at right to their Japanese equivalents (a-i)?

1. I like this kind of sushi.
2. Which toothbrush is yours?
3. I want this one.
4. My father gave me this digital watch.
5. Are you going to stay there overnight?
6. We'll walk that way after the celebration.
7. Which one do you want?
8. Where is my hat?
9. I've never seen that kind of haircut before.
a. DOKO
b. DONO
c. SOCHIRA
d. KONNA
e. SOKO
f. KONO
g. DORE
h. SONNA
i. KORE

## WORDPLAY GEITING BUGGED

1. What seven-letter insect is also the name of a sport?
2. What six-letter insect is also the name of a tree?
3. If you join two world capitals together and remove the word cow, you get what insect?
4. Answer this question with the name of an insect: Who often costarred with Spencer?
5. Replace each set of asterisks below with a different common four-letter word to get the name of an insect:
a. WE****
b. ****ET
c. $T^{* * * *} E$
6. In a cryptogram, KOOKY might represent TEETH or ANNAL. What insect might POPEYE represent? And ANACONDAS?
7. Can you determine the three mystery words?: Words A and B are five letters long, and word $C$ is six. Word A means "certain insects." Word B has a homophone that means "certain insects." Word C means "food for some insects." Take the singular of word C, move its last letter to the front, make the plural of the resulting word, and you get the homophone of word B . Words A and B differ by just one letter. As verbs, all three words mean "takes off." What are the words? -M. R.

## 

 HEAD GAMESWe do our thinking not with one brain, but with two. We play chess with the part of our brain that does calculation, but in that other corner of our mindswhere we encounter such characters as pink elephants and uni-corns-resides all the equipment needed for playing Head Games.

Head Games are based on the theory that everyone projects an image, an aura, or a set of traits, and can therefore be classified (albeit with subjective and hence arguable results). Presented here are two of our favorite Head Games. In each we've classified some famous folks. After studying them, see if you can match the names that follow with the same classifications a group of Games editors arrived at.

## Cat and Dog Game

Given that Doris Day and John Denver are day dogs, Cary Grant and Barbra Streisand are night dogs, Katharine Hepburn and Rudolf Nureyev are day cats, and Jack Nicholson and Ava Gardner are night cats, can you classify Woody Allen, Faye Dunaway, Bruce Springsteen, and Grace Jones into these four categories?

## Color-Me Game

Ronald Reagan projects the color gray and Geraldine Ferraro a bright yellow. What colors do Prince, Sally Field, Prince Charles, and Boy George suggest to you?

Now you're ready to try Head Games with the people you know. The next time you're together with family or friends, tell them about Head Games, and mention crazy old Uncle Bert or someone's ex-boyfriend and see if the group can agree on how he should be classified.
—Albert L. Weeks



For 2 Players


Əressman
Games people play. Together.

# ANS WERS 

## 50 RADIO ACTIVITY

The following call letters are suggested by the picture
WALL
WAND (on the poster)
WARP (on the record)
WASH (the wet socks)
WASP
WAVE (on the Beach Boys album)
WEEK (circled on the calendar)
WELL (pencil holder)
WEST (on the weather vane)
WHIP
WICK (on the candle)
WINE (bottle)
WING
WINK
WIRE
WOLF
WOOD (the chair)
WOOL
WORM
WREN
In addition, you may have found WAKE (behind the surfer) and WORD.

## 49 GALLIMAUFRY



## 26 BULL'S-EYE 20 QUESTIONS

## 1. Aggregate

2. Shorts (Stroh's)
3. Evacuate (vacate)
4. Sometimes (sum + times)
5. Henchmen
6. Drano (Dr. No)
7. Pygmy
8. Thorn (north)
9. Faceful (faithful)
10. Unoriental
11. Queue
12. Read
13. Bartender (barter)
14. Suitcase
15. Male (female)
16. Maximized $(M+M+D+X+1+1)$
17. Toboggan (to bargain)
18. One (bone, cone, done, gone, hone, lone, none, pone, tone, zone)
19. Revolver
20. Outside

The four unused words form the quote: "Moral victories don't count."


Puzzle Credits: 1. C. B. Stewart, The Ardmore Puzzler, July 1, 1902; 2. Scott Marley; 3. E. J. Mcllvane, The Eastern Enigma, May 1913 (revised); 4 F. P. Morse, The Ardmore Puzzler, July 1, 1902 (revised); 5. Leonard Shapiro, The Enigma, September 1936 (revised); 6. V. E. Beckley, The Eastern Enigma, December 1917; 7.Frank Brandt, Mystic Tree, February 1898; 8. C. W. Ferguson, The Eastern Enigma, June 1911; 9. Mike Shenk. Many old clues have been changed. Thanks to Murray Pearce for his help with research.

## 21 PASSWORDS

| 1. Passport | 8. Passenger pigeon |
| :--- | :--- |
| 2. "Do Not Pass GO"" | 9. Impasse |
| 3. A Passage to India | 10. Passbook |
| 4. Pass out | 11. Bypass |
| 5. Pass the buck | 12. Make a pass at |
| 6. Trespass | 13. Passover |
| 7. Passé | 14. Passages |

## FAKE AD

The Fake Advertisement announced in the Table of Contents was for the Jensen Seed Company, and appeared on page 61. Idea by Robert Leighton, illustration by Roberta Pressel.

## 54 A HERCULEAN ATLAS QUIZ

## Following Directions

1. East
2. Africa
3. Yes
4. Darwin, north; Brisbane east; Melbourne, south; Perth, west

## Uphill Climbing

1. Nepal and China (Tibet)
2. Chile and Argentina (all in the Andes mountains). The other peak is in Peru (also in the Andes). The tallest peak is Aconcagua, in Argentina.
3. Mont Blanc; France, Italy, and Switzerland
4. Turkey, the Soviet Union, and Iran.
5. The peak is in Turkey.

## Between the Lines

1. The touching pairs are: Colorado and Nebraska; British Columbia and Montana; Austria and Switzerland; Finland and Norway; Indonesia and Malaysia.
2. Colombia, both; El Salvador, Pacific only; Nicaragua, both
3. The order is: Guatemala, Honduras, Nicaragua, Costa Rica, Panama.

## 4. Antarctica

## Going the Distance

1. Ecuador (on the Equator; its name means "Equator"), the Philippines, Australia, Tahiti, Mexico
2. Antarctica, Alaska, the Soviet Union
3. Beijing and Buenos Aires, which are almost exactly at opposite ends of the globe

## Tropics Topics

1. The Tropic of Cancer
2. Australia
3. The Philippines
4. Pakistan

## As Big As All Outdoors

1. California (third), Montana (fourth), New Mexico (fifth)
2. Canada (second); China (third)
3. Lake Superior (second), bordering the United States and Canada; Lake Victoria (third), bordering Kenya, Uganda, and Tanzania

## Island-Hopping

1. Indonesia; New Guinea (second) and Borneo (third)
2. Chicago
3. Easter Island, Pacific; Christmas Island, take credit for either Pacific or Indian (two different islands have that name); Seychelles, Indian; Galapagos Islands, Pacific; Canary Islands, Atlantic
4. Greenland; Gothab

## 46 DOUBLE CROSS

A. DOME
B. IN A JIFFY
M. GILGAMESH
B. IN A JIFFY N. OUT OF BOUNDS
C. NOTA BENE O. THE CHILDREN'S
D. EVERT-LLOYD P. HOUR
E. SEPTEMBER Q. INSTINCT
F. ENDEAR R. CALABASH
G. NEPOTISM S. THICK AS THIEVES
H. SHE'S SO UNUSUAL T. ANDY WARHOL
I. ENTREAT U. LOAVES
J. VAN PATTEN V. EDDIE MURPHY
K. EQUINOX W. SOWETO
L. NOEL COWARD

Some people have an unconquerable love of riddles. They may have the chance of listening to plain sense, or to such wisdom as explains life; but no, they must go and work their brains over a riddle, just because they do not understand what it means.-(Isak) Dinesen, Seven Gothic Tales

# T, $H, E, G, A, L, L, L, E, R, Y_{F}$ 



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## 52 TRIPLE PLAY

Left half, roughly from left to right and top to bottom:
The Third Man (Orson Welles)
Superman III (Christopher Reeve and Richard Pryor)
The third planet (Earth)
C-3PO (robot)
DC-3 (airplane)
Third baseman (George Brett)
Triceps
Trinity (by Leon Uris)
The Three Stooges (Curly)
Triple-decker sandwiches
Trefoil (on Boy Scout hat)
Three-finger Boy Scout salute
Trio (Mary Travers of Peter, Paul, and Mary)
\#3 (Babe Ruth's uniform number)
Tripod
Three feet (yardstick)
Three-in-One oil (on TV screen)
William Thurston Howell III
3 points (M's value in Scrabble)
3-ball (red ball on pool table)
3-course TV dinner
3-D glasses
Third president (Thomas Jefferson)
The Third Wave (by Alvin Toffler)
Trident gum
Triplets (Richard Thomas on People magazine cover)

## Right:

Richard III (Laurence Olivier)
Rocky III (Sylvester Stallone and Mr. T)
3 Musketeers candy bar
Three Dog Night (rock group)
Triceratops
Three Mile Island
Three's Company (Mr. and Mrs. Roper)
Three-ring circus
Tricycle
Three Billy Goats Gruff
My Three Sons (Fred MacMurray)
Goldilocks and the Three Bears
Three Little Pigs
The Bermuda Triangle (by Charles Berlitz)
3-M Scotch Tape
Three-layer (or triple-layer) cake

## 16 CALL OUR BLUFF

The fake magazines are Them and The Lions' Den.

## 22 CELEBRITY CRYPTO-TRIVIA

1. JACK NICHOLSON . . . was close to forty when he learned that his "older sister" was in reality his mother . . . and that his "parents" were actually his grandparents.
2. YOKO ONO ... grew up in Scarsdale, New York, and attended Sarah Lawrence college-two things she has in common with Paul McCartney's wife, Linda.
3. WILLARD SCOTT . . . the Today show's weatherman, began his career playing Bozo the Clown
and later originated Ronald McDonald 4. NANCY REAGAN . . . once costarred with hubby Ronald in General Electric Theater's production of a drama entitled "A Turkey For the President."

Photo Credits: Jack Nicholson, Nancy Reagan from UPI/Bettmann Newsphotos; Yoko Ono from AP/ Wide World Photos; Willard Scott (c) National Broadcasting Company, Inc.

## WILDCARDANSWERS

## SUIT YOURSELF

The four hands were:
Spott-diamonds: A, K, Q, 10, 9, 8; clubs: A, K, Q, J, 7, 6, 5 .
Duce-spades: K, Q, J; hearts: A; diamonds: 7, 6, 5, 4, 3, 2; clubs: $10,9,8$.
Trey-spades: A, 10, 9, 8, 7, 6, 5, 4, 3, 2; clubs: 4, 3, 2.
Nave—hearts: K, Q, J, 10, 9, 8, 7, 6, 5, 4, 3, 2; diamonds: J.

For a detailed explanation of the solution, send a stamped, self-addressed envelope to "Suit Yourself," GAMES, 1350 Avenue of the Americas, New York, NY 10019.

## CITY FOLKS

1. Grover Cleveland
2. Douglas Fairbanks
3. Whitney Houston
4. Elizabeth Montgomery
5. Melissa Manchester
6. Michael Jackson
7. Tony Orlando
8. John Denver
9. Rick Springfield

## U IS TO Y

The second letter in each pair represents the initial sound of the first letter; that is, "you'' is to $Y$ as "vee" is to $V$ as "double-you" is to $D$, and so on. Thus, the final pair is " $Z$ is to $Z$.'

## EB \& KNEES \& IVORY

There were 30 men and 10 elephants.

## THREE-FOR-ALL

## 1. Red, white, and blue

2. Earth, Wind, and Fire
3. Animal, vegetable, and mineral
4. Lock, stock, and barrel
5. Game, set, and match
6. King, queen, and jack

## BY THE RULES

1. Monopoly
2. Trivial Pursuit
3. Scrabble
4. Clue
5. Othello
6. Master Mind
7. Boggle
8. Sorry
9. Risk
10. Twister

## SAY IT AGAIN

1. Maxwell Smart, Get Smart
2. Perry White, The Adventures of Superman
3. Steve McGarrett, Hawaii Five-O
4. Tattoo, Fantasy Island
5. Spock, Star Trek
6. Hannibal Smith, The A-Team
7. Theo Kojak, Kojak
8. Joe Friday, Dragnet
9. Rick Hunter, Hunter
10. Gomer Pyle, The Andy Griffith Show and Gomer Pyle, U.S.M.C.

## A SWITCH IN TIME

Three of the 2 s are simple: Black enters on the 23 -point and plays $13 / 9$, hitting Red. The last 2 should be used to maximize Black's chance of closing his home board (assuming Red fails to enter on his next turn).

Moving 6/4 would give Black 17 ways to cover his 1 -point on his next turn. $13 / 11$ is slightly better, yielding 19 close-out throws.

But the correct play is for Black to cover the 1 -point at the expense of creating a blot on his own 3 -point (3/1)! It makes little difference whether Red enters on the 1-point or the 3-point; with Black's two additional outfield blots and Red's strong fivepoint board, either Red entry could easily get Black gammoned.
If Red remains on the bar, Black's nifty pointswitch play produces 28 board-closing rolls.

## MADE IN JAPAN

1-d, konna
2-b, dono
3-i, kore
4-f, kono
5-e, soko
6-c, sochira
7-g, dore
8-a, doko
9-h, sonna

## SELF-REFERENCE

The number of occurrences of 0 is 1 , of 1 is 4 , of 2 is 3 , of 3 is 2 , of 4 is 2 , of 5 is 1 , and of 6 is 1 .

## GETTING BUGGED

1. Cricket
2. Locust
3. Mosquito (Moscow, Quito)
4. Katydid (Katy, i.e., Katharine Hepburn, did)
5. a. Weevil
b. Hornet
c. Tsetse
6. Cicada; Cockroach
7. A. Flies
B. Flees
C. Leaves

## HEAD GAMES

Here's the consensus from a group of our editors: Cat and Dog Game: Woody Allen, day dog; Faye Dunaway, day cat; Bruce Springsteen, night dog; Grace Jones, night cat.

Color-Me Game: Prince projects purple (even without the obvious connection to his film Purple Rain, Prince is purple); Sally Field ranges from pale yellow to pink; Prince Charles is gray; Boy George is orange.

Of course, you may disagree with any of the above classifications; that's half the fun of Head Games.

## 10 LOGIC

## The Three Knights

From left to right: Damas is the blue knight, Cador is the white knight, and Ector is the green knight.

## The Enchanted Sword

Regin made the pearl-and-gold sword
Siegfried made the opal-and-silver sword
Taliessin made the pearl-and-silver sword
Weland made the opal-and-gold sword.

## he Wizard's Tower

The chimera guards the North gate, the minotaur the West, the hydra the South, and the dragon the East. (The true statements are North's first, East's first and second, and West's second.)

## The Magic Rings

In the order the maiden put them on, from first to last:

The Ring of Protection, set with a carnelian, was on her pinkie.
The Ring of Healing, set with a garnet, was on her thumb
The Ring of Valor, set with a beryl, was on her forefinger.
The Ring of Life, set with a ruby, was on her ring finger.
The Ring of Death, set with an onyx, was on her middle finger

For a complete, detailed solution to The Magic Rings, send a stamped ( $39 \phi$ postage) selfaddressed envelope to: The Magic Rings, GAMES, 1350 Avenue of the Americas, New York, NY 10019.

strike-price /strīk-prīs/

1. The price at which a put or a call option may be exercised.
2. The hot new board game that incorporates the excitement, principles and strategy of the options market.

Your cousin who works for the president of Mega Business Products says his firm is about to be acquired, so he's buying stock in mega quantities, letting the chips fall where they may. He urges you to do the same. Your neighbor tells you he has it on good authority that Genetic Evolution Incorporated, a company in which you're heavily invested, is about to be wracked by scandal. Get out in a hurry, he warns.
Both pieces of advice are intriguing, but can you trust the information? What if it's accurate, but then circumstances change? What about the ethical considerations? Are you risking trouble with the SEC?
Whatever you choose to do, you can breathe easy, because these true-to-life concerns are part of the latest game rage that's sweeping Wall Street.
STRIKE! PRICE, the first game to deal exclusively and realistically with stock options trading, is played on a "big board" by one to six "investors". The game replicates real-life investment situations, providing both fundamental analysis and tempting, often witty, insider information, on which players base their strategic planning.
The object of the game is to become the wealthiest player, by buying and selling stock, puts, and calls in response to various events, tips, and the activities of other investors.
There are three versions of STRKE! PRICE - the Basic Game, the Advanced Game, and the Advanced

Game with Optional Rules. The designer's notes supplied with each game are a real primer in stock options trading.
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## 45 CRYPTIC CROSSWORD 1

## ACROSS

1 Strafe (faster)
4 Straddle (tr + saddle)
10 Olfactory (ol' + factory)
11 Pilot (to + lip)
12 Nasal (NASA + I)
13 Operation (ratio + open)
14 Rain forest (info + rarest)
17 Undo (roUND Object)
20 Left (two meanings)
21 Impairment (imp + airmen + T)
23 Sandiness (dines + sans)
25 Chili (chilly)
27 Elite (Eli + E.T.)
28 Hankering (nag her kin)
29 Overturn (overt + urn)
30 Anchor (rancho)

## DOWN

1 Scoundrel (curls done)
2 Rifts (first)
3 Facelift (file + fact)
5 Thyme (time)
6 Appear (a peer)
7 Dalliance (D. + alliance)
8 Eaten (firE AT ENd)
9 Hologram (ho $+\log +$ ram)
15 Infantile (in + fan + tile)
16 Swan song ("Swanson, G.")
18 Outrigger (you - y + Trigger)
19 Dry-clean (rend lacy)
22 Divert (diver + t)
23 Steno (notes)
24 Ether (either - I)
26 Irish (iris + h)

## 45 CRYPTIC CROSSWORD 2

## ACROSS

1 Snatch (s + natch)
4 Apoplexy (Expo play)
9 Ashore (a horse)
10 Brandish (bran + dish)
11 Toscanini (inaction's)
13 Alone (AI + one)
14 Never-ending (even + rending)
18 Advancement (ad + van + cement)
21 Rainy (yarn I)
22 Teddy bear (Derby date)
24 Buckaroo (buck + a + root - t)
25 Shelve (impiSH ELVEs)
26 Disperse (e + spiders)
27 Golden ( $G$ + olden)

## DOWN

1 Spartans (sans + part)
2 Adhesive (he's + a dive)
3 Circa (CI + RCA)
5 Partitioned (trepidation)
6 Pentangle (pen + tangle)
7 Editor (rioted)
8 Yahweh (hew hay)
12 Innovations (inn + ovations)
15 Ready-made (daydream + e)
16 Rebelled (belle + red)
17 Sturgeon (runt goes)
19 Probed (pro + bed)
20 Discus (discuss - s)
23 Yahoo (mostlY A HOOligan)

## 56 EYEBALL BENDERS

1. Bicycle
2. Measuring cup
3. Gumball machine
4. Tennis racket
5. Suitcase
6. Saucepan
7. Umbrella
8. Automobile
9. Ax

## Peppermint Twist Splash Hiram Walker Peppermint Schnapps

 over ice and sip with a very close friend.

## ANSWERS

## 44 OUTSIDE IN



## 23 ALTERED STATES

| 1. Nebraska | 7. Illinois |
| :--- | :--- |
| 2. Oregon | 8. Arkansas |
| 3. Nevada | 9. North Carolina |
| 4. Virginia | 10. Tennessee |
| 5. Kansas | 11. Massachusetts |
| 6. Alabama | 12. Mississippi |

## 23 JEWEL OF DENIAL

|  | G R | O |  |  |  | B |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | U | B | 1 | E |  |  |  | 1 |  |  |  | S | U |  |  |
|  | D | 1 | D | N |  | R | E | A | L | L | Y | Y | , | A |  |
| D |  | E | M |  |  | D | S |  | C | O | C | C | K L |  | E |
|  |  |  | A | 0 | N |  |  | S | H | A | A |  |  |  |  |
|  | O | G |  | B | E | R | R | A |  | D | O | 0 |  |  |  |
| A | A C | A | D | 1 | A |  | 0 | F | F |  |  | S | H | O | E |
| W | E | B |  | T | R | O | W | E | L | S |  |  |  | N | A |
| $\dot{L}$ | A | L | 0 |  |  | M | D |  | E | A | A | S | T | E | R |
| S | N | E | R | D |  | N | Y | Y | A | N |  | K | E | E |  |
|  |  |  | D | A | L |  |  | A | B |  |  | , |  |  |  |
| $P$ |  | M | E |  | A |  |  | W |  |  |  |  |  |  | E |
| E | V | E | R |  |  | H | I | N | G |  |  | S | A |  | D |
| P | I | L |  |  | C | O | R | E |  | D |  |  | R |  | E |
|  | D | D |  |  |  | E | E | D |  |  |  | S | P |  |  |

## 43 PLAIN AS BLACK AND WHITE



## 20 BLANKETY-BLANK

Quote: "Words are the physicians of a mind diseased.


## 19 GOING PLACES

|  | A U |  |  | M | 10 |  | B I |  | L E |  |  |  | T R | R A | A 1 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  | I |  |  |  |  | A R |  |  |  |  |
| R |  | R | A | C | E | E | C A | A | R |  |  | U | U |  | U | H |
| P |  |  |  | A |  |  | Y |  |  |  |  |  | C A | A | NO | E |
| L |  |  |  | 'R |  | 10 | C Y |  |  |  | E |  | K |  | 1 | L |
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| E |  | W |  | A | A |  |  |  |  |  |  |  | H |  | C | 0 |
|  | H |  |  |  |  | G L | L I |  |  |  | R |  | E |  |  | P |
|  |  | G |  | E |  |  |  | N | D | D |  |  | E |  | E | T |
| S |  | 0 |  |  |  |  |  | E |  |  | C |  | L |  |  | E |
| T | A | N | K |  |  |  | A |  |  |  |  | N |  |  |  | R |
| A |  |  |  |  |  |  |  |  |  |  | R |  | A |  | C |  |
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|  | A |  | T |  |  |  |  |  |  |  |  | LE | E 1 | 1 G |  |  |

## 47 SMALL CHANGE

1. Bustard, custard, mustard
2. Scuffle, shuffle, soufflé
3. Mobster, moister, monster
4. Planter, plaster, platter
5. Charger, charmer, charter
6. Conceit, concept, concert
7. Whisked, whisker, whiskey

## 21 POLITICAL 200



## GAMEBITS

## Pet Peeve

The fake stupid pet tricks are numbers 1 and 3 .

Eureka is dedicated to those venturesome spirits who, never settling for a ready answer, have fought their way to a better, more elegant, or more complete solution than the one we gave.
$\star$ The Nasty Nines (September, page 12). This Pic-Tac-Toe puzzle asked readers to find the com mon theme in each line of pictures in the grid. Our answer for the diagonal 3-5-7 was "walls": a clock on a wall; a cardboard nine tacked to a wall; and Fred Astaire dancing on a wall. Lynn Radtke, of Plymouth, MI, found the clever theme "tic-tac-toe" the clock's "tick"; the "tack" holding up the nine and Mr. Astaire on his toes.
$\star$ Rank and File (September, page 28). How many moves does it take to get the sergeant to the front of the crowded trench, shifting one man at a time? Our answer to this puzzle from Poland was 29 moves, but Monica Prarad, of Kenner, LA, was the first of many readers to do it in 28 . Our moves 15 through 18 were: A to $7 ; E$ to 12 ; $A$ to 11 ; $D$ to 7 One step can be saved by replacing these moves with: E to 7 ; A to 11 ; D to 12 . The rest of our solution remains the same.

* Wacky Worldies (September, page 41). If Georgia made of chocolate is SWEET GEORGIA BROWN, what is Alaska made of-apple pie? This twist on Wacky Wordies used the shapes of states and countries as clues to phrases and titles. Ou answer to the above was BAKED ALASKA; Joseph Church, of Brooklyn, NY, suggested ESKIMO PIE. A yardstick within an outline of Scotland was SCOT LAND YARD; Joan Canner, of Miami, FL, used a bit of geographical license and offered RULE BRITANNIA.


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[^0]:    Clip and mail coupon to: GAMES Mail Order, P.O. Box 1325, Dept. \#CYTB, Elk Grove Village, IL 60007

[^1]:    Minda Zetlin's previous feature for GAMES was "The Alma Mater of Invention."

